

Ivana Vlková

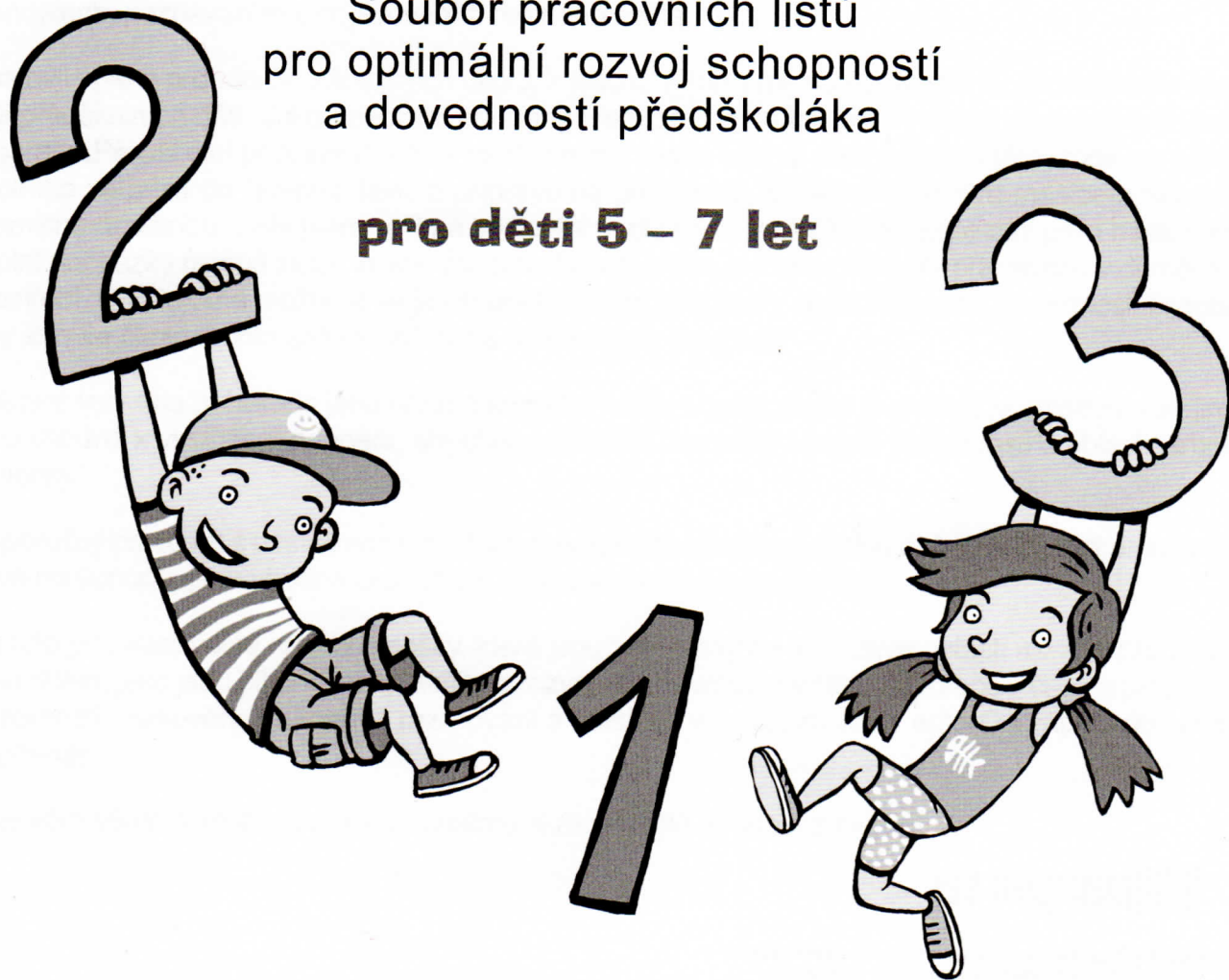
ilustrace Honza Smolík

# Od zápisu do lavice


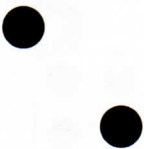
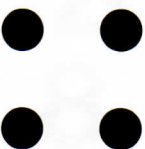
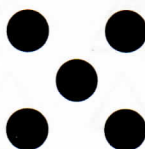
**Předmatické představy**


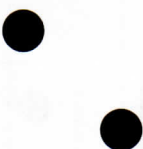
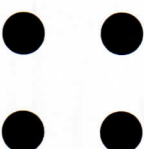
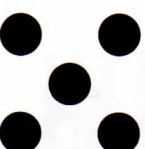
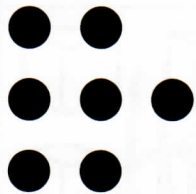
Soubor pracovních listů  
pro optimální rozvoj schopností  
a dovedností předškoláka



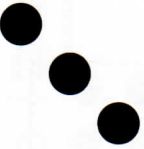
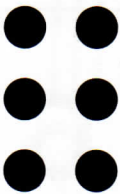
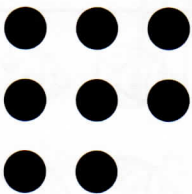
**pro děti 5 – 7 let**


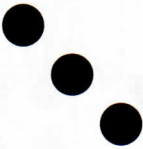
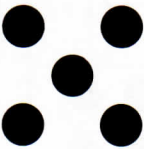
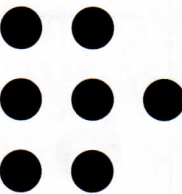
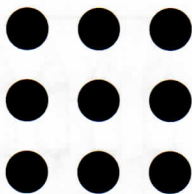


■ Jaký počet ukazují prsty na obrázku, vybarvi správné políčko s číslem a puntíky.

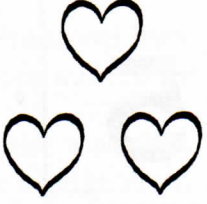

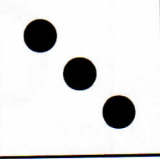
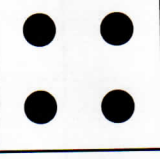
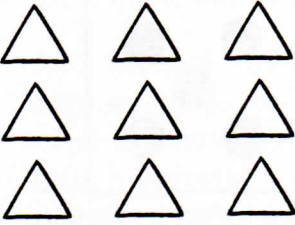
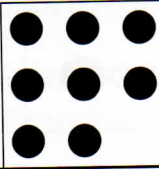
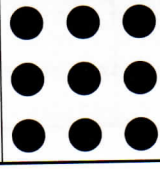
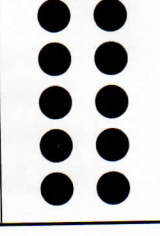
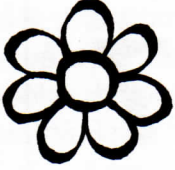
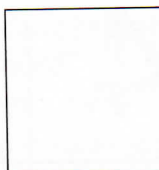
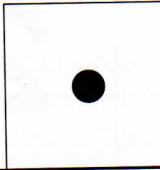
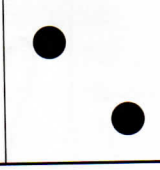
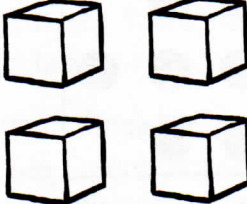
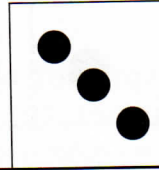
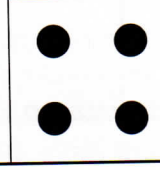
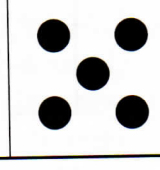
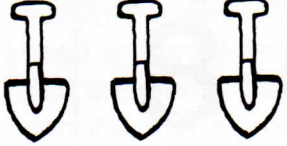
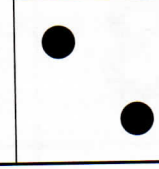
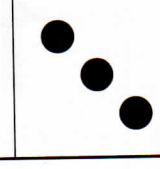
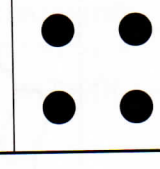
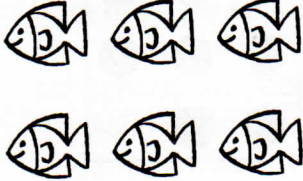
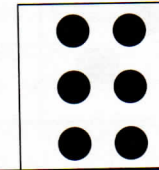
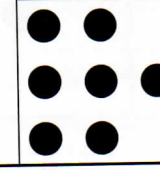
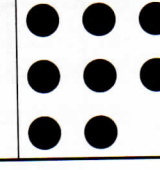
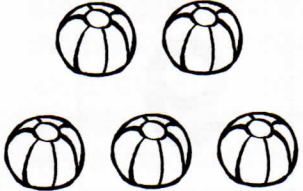
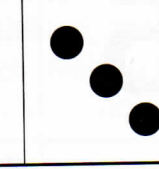
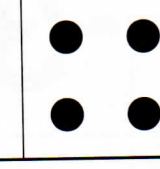
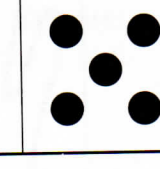
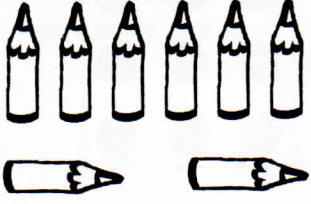
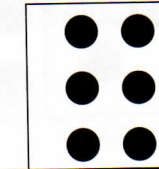
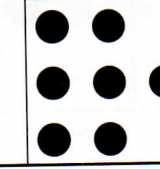
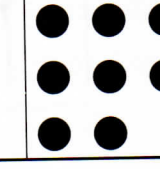
|   |   |   |  |   |
|---|---|---|--|---|
|  | 0 | 2   | 4  | 5   |
|   |   |  |  |  |

|  |  |  |   |  |
|--|--|--|---|--|
|  | 2  | 4  | 5   | 7  |
|  |  |  |  |  |

|   |   |   |  |   |
|---|---|---|--|---|
|  | 1   | 3   | 6  | 8   |
|   |  |  |  |  |

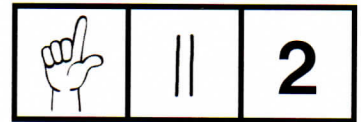
|   |   |   |  |   |
|---|---|---|--|---|
|  | 3   | 5   | 7  | 9   |
|   |  |  |  |  |

■ Podle počtu věcí na obrázku vybarvi správný počet s číslem.

|   |   |  |   |
|---|---|--|---|
|    | 2    | 3    | 4    |
|    | 8    | 9    | 10   |
|    | 0    | 1    | 2    |
|   | 3  | 4  | 5  |
|  | 2  | 3  | 4  |
|  | 6  | 7  | 8  |
|  | 3  | 4  | 5  |
|  | 6  | 7  | 8  |



■ Vystříhni všechna políčka a sestav správně trojice (ruka, počet, číslo).

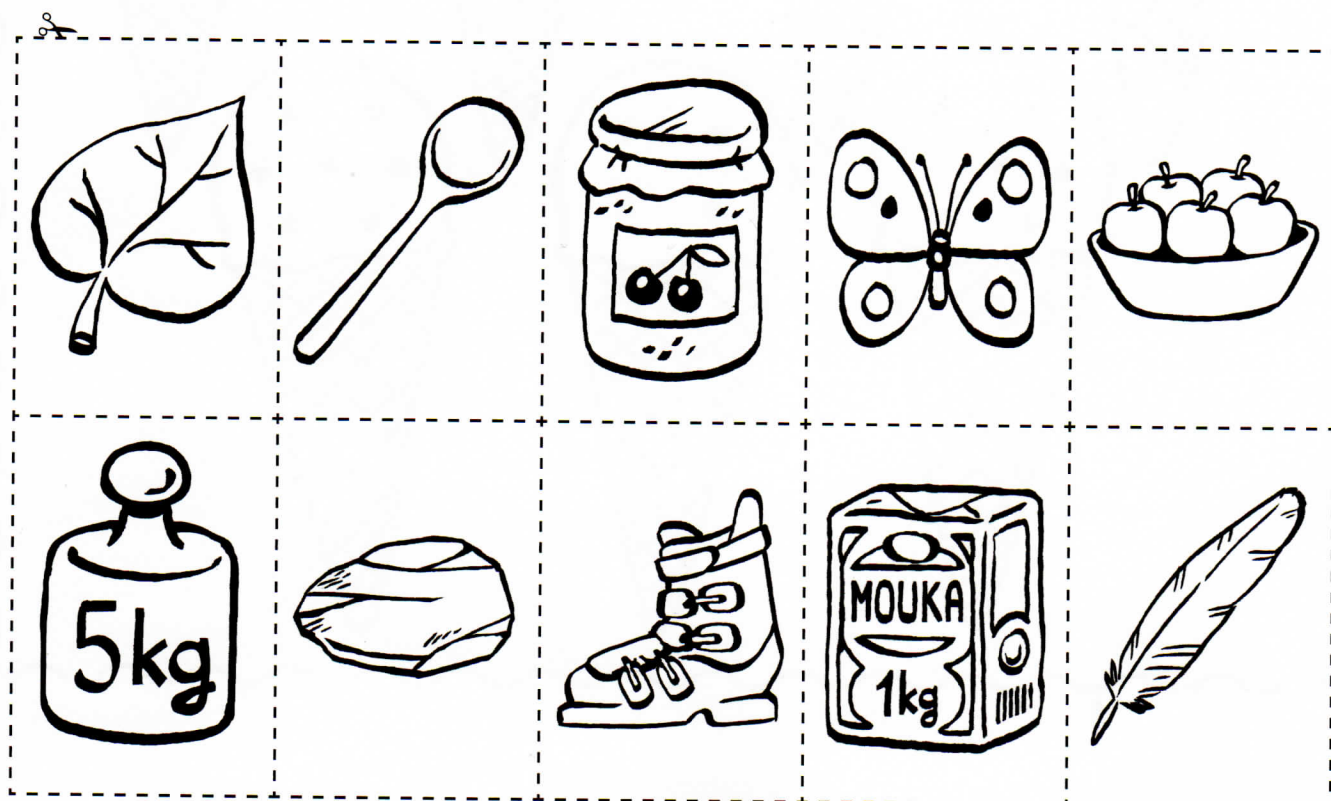
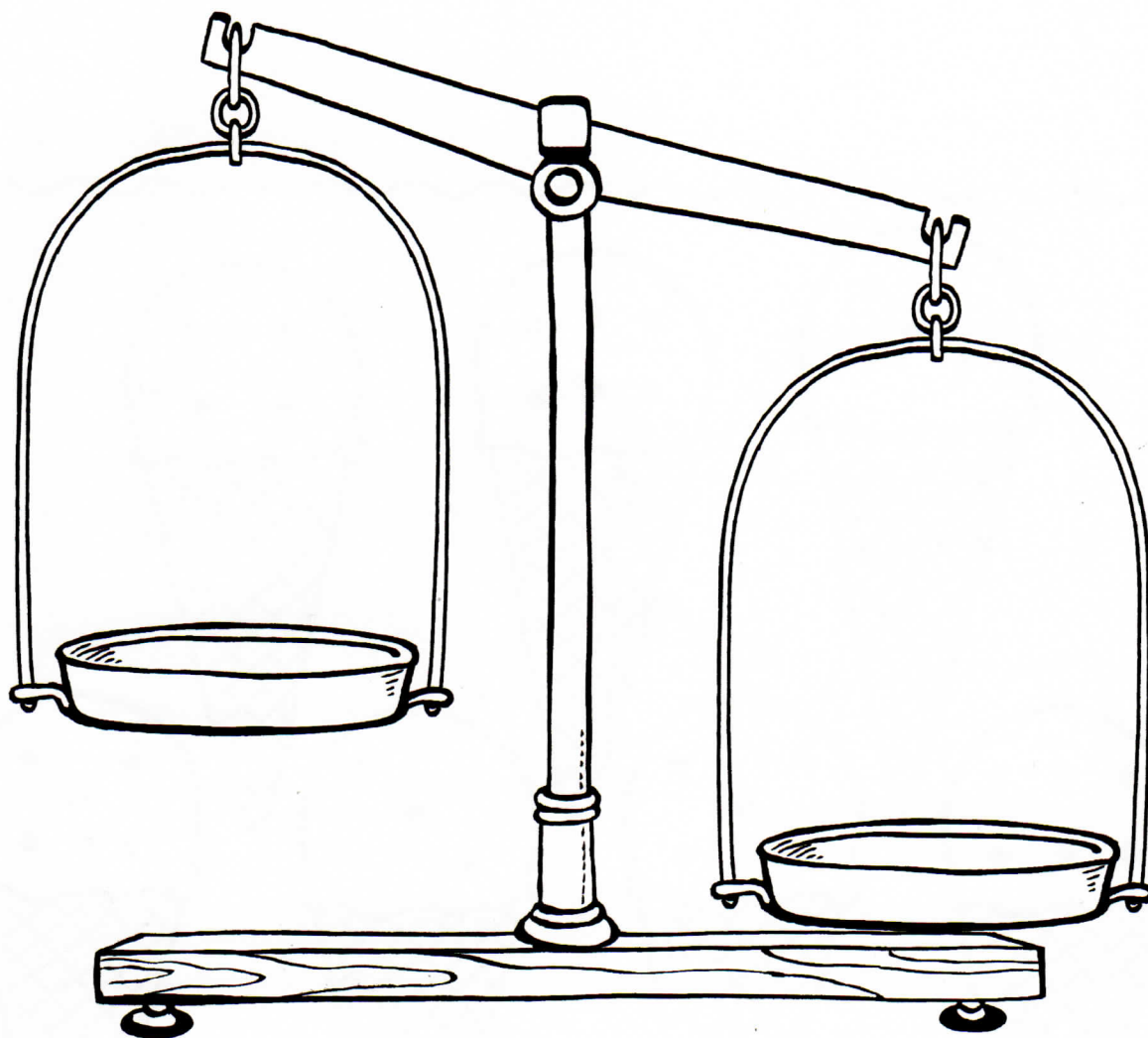


✂

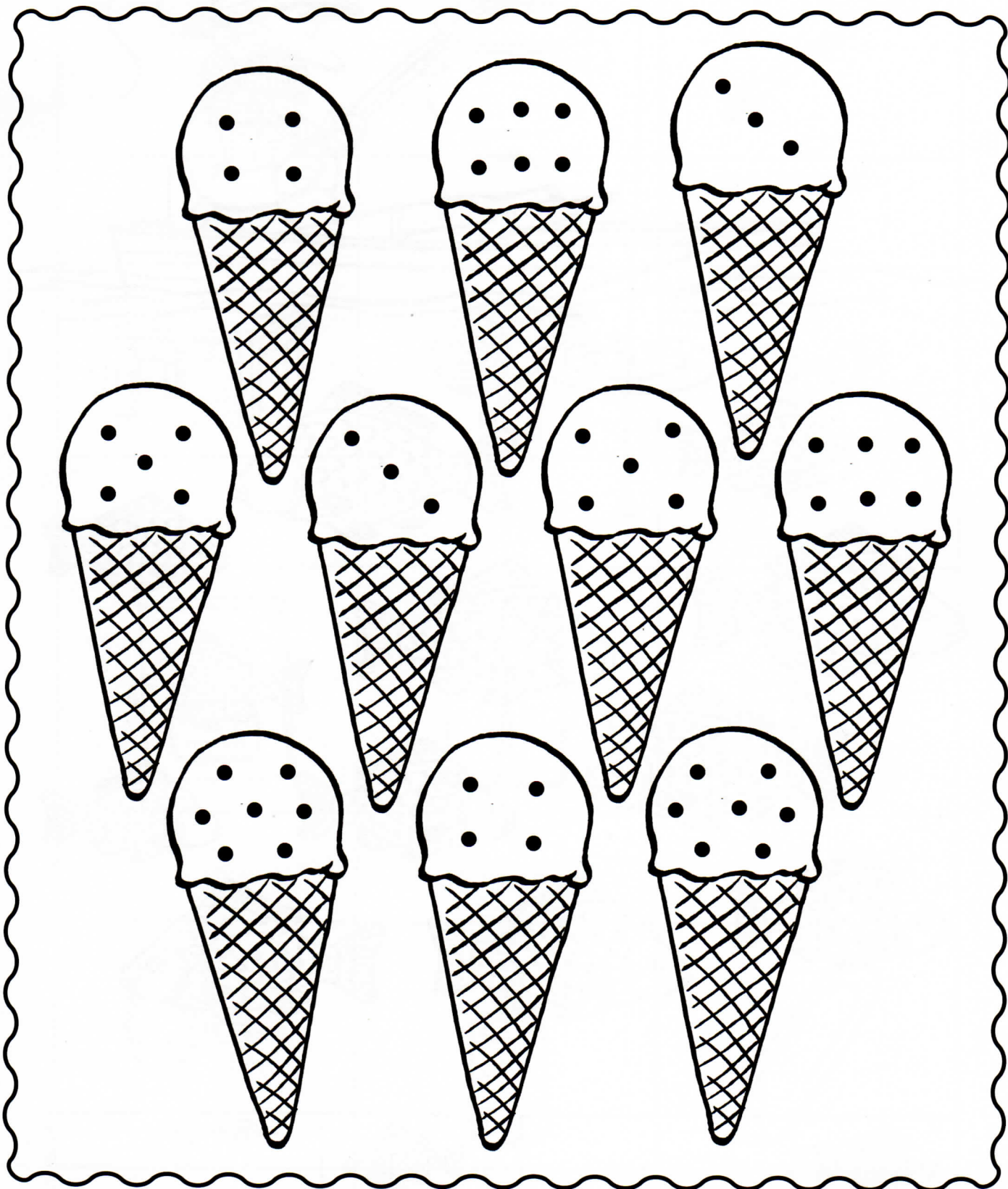
|   |   |   |   |    |
|---|---|---|---|----|
| 1 | 2 | 3 | 4 | 5  |
| 6 | 7 | 8 | 9 | 10 |
|   |   |   |   | /  |
| / | / | / | / | /  |
|   |   |   |   | /  |
|   |   |   |   |    |
|   |   |   |   |    |



■ Vystříhni předměty. Polož správně na váhy předměty podle toho, který je těžší a který lehčí.

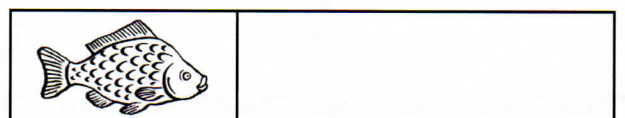
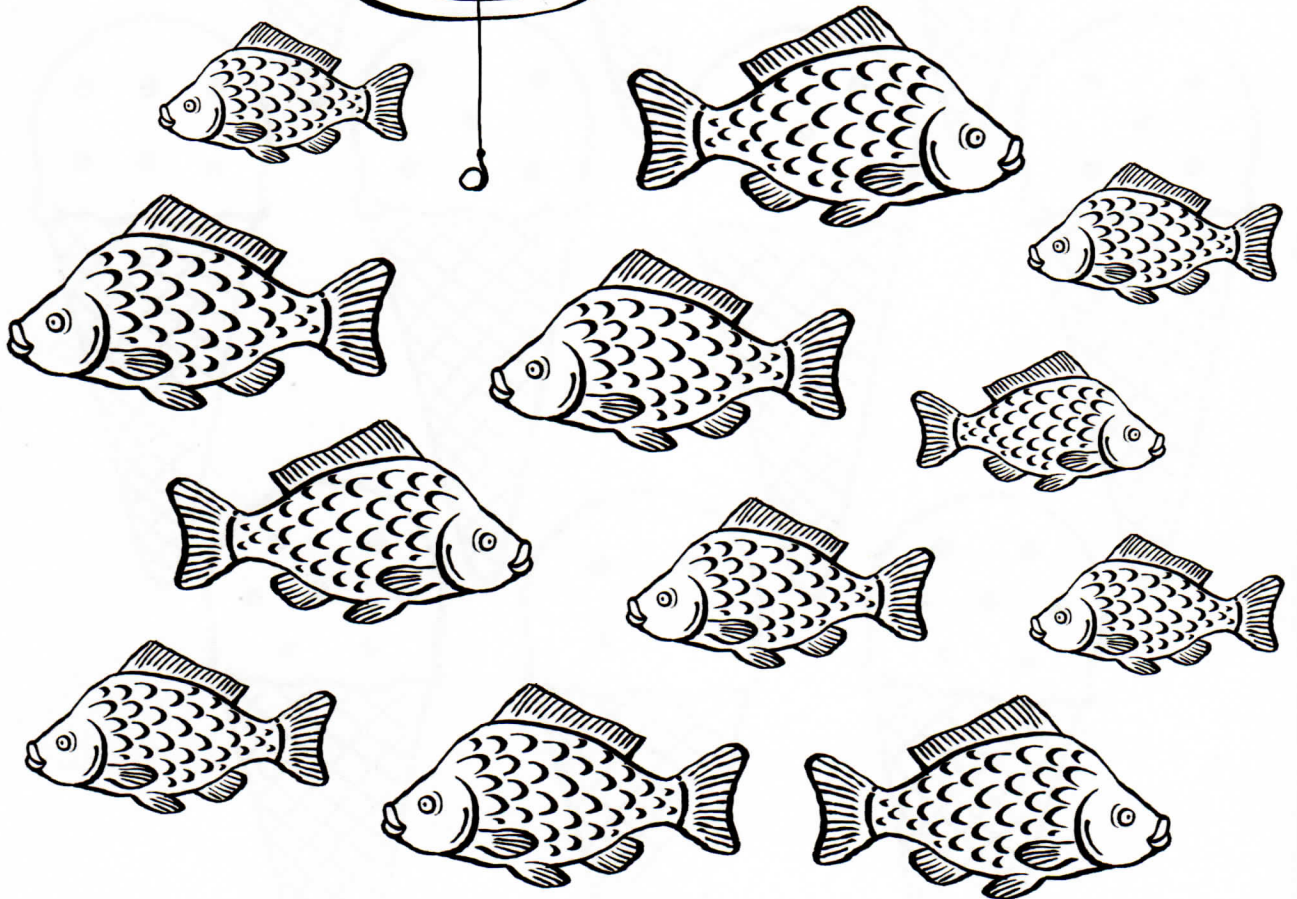
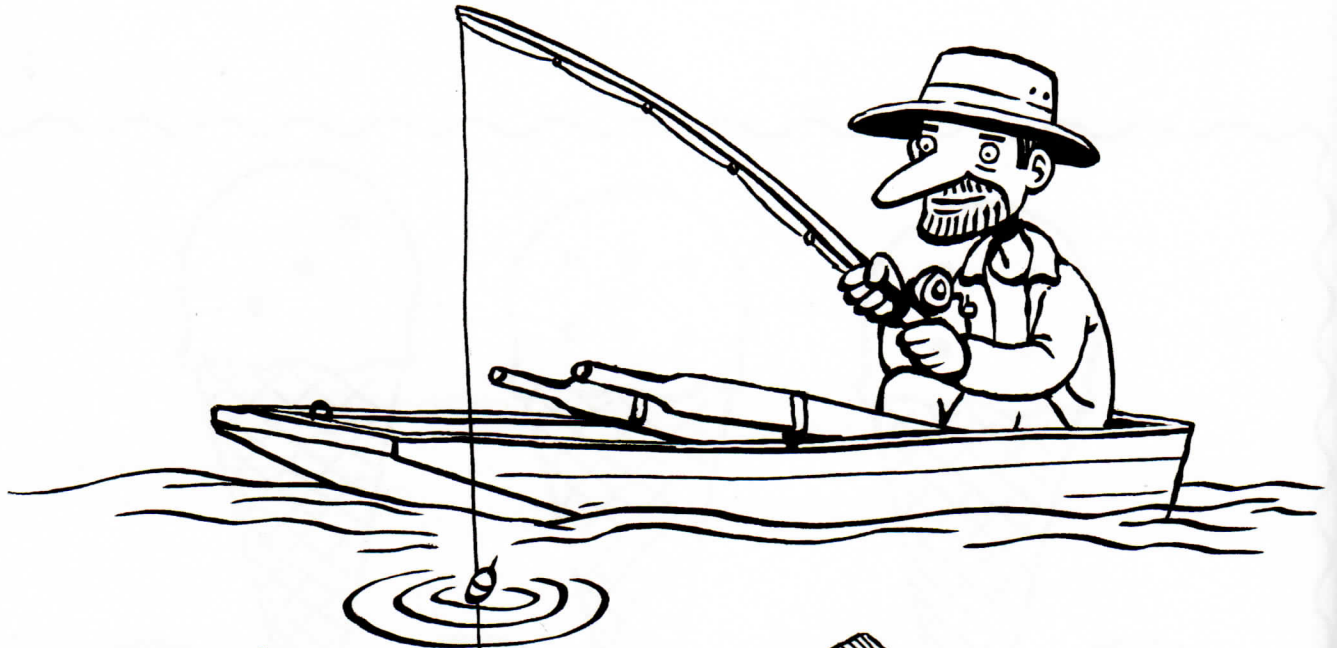


■ Vybarvi stejnou barvou zmrzlinky se stejným počtem puntíků.





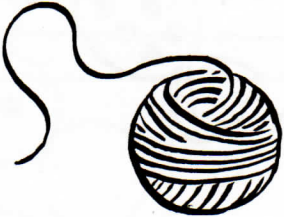

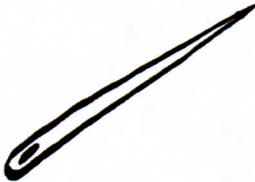
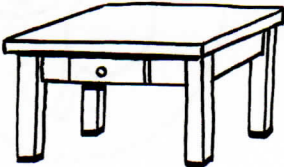

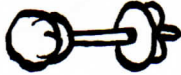
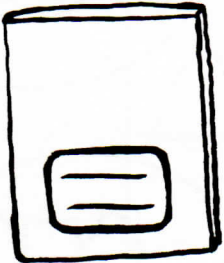
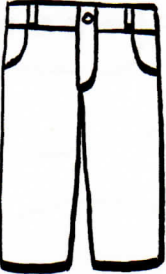



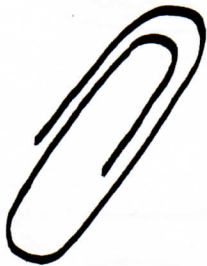


- Kolik kaprů plave doprava, kolik plave doleva? Kapry vybarvi podle směru plavby zelenou nebo modrou barvou. Neumíš-li ještě čísla, namaluj čárky.

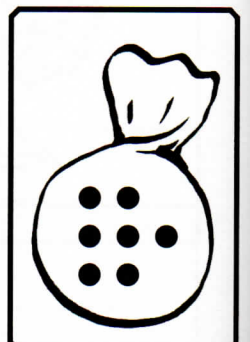
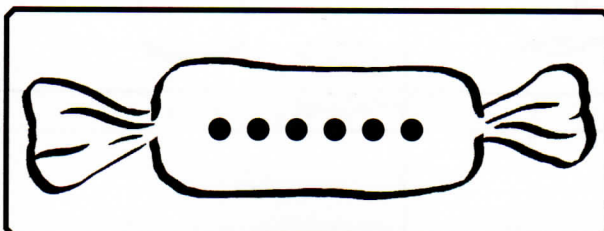
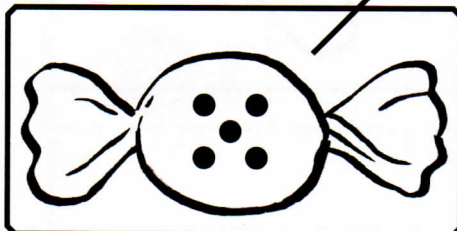
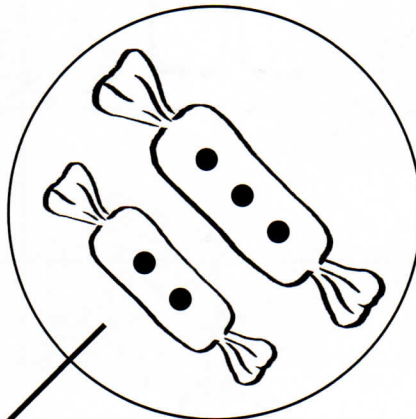
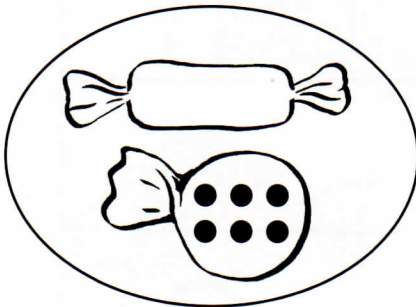
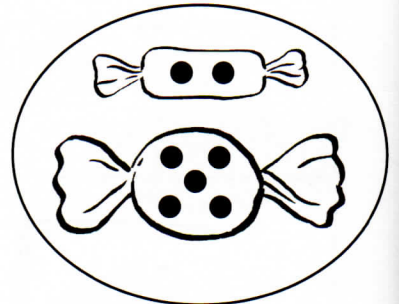
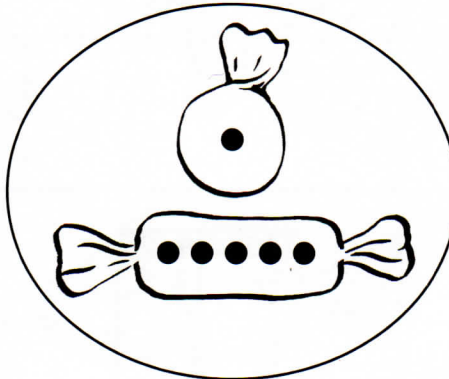
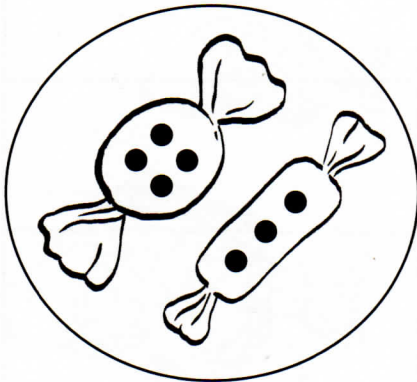
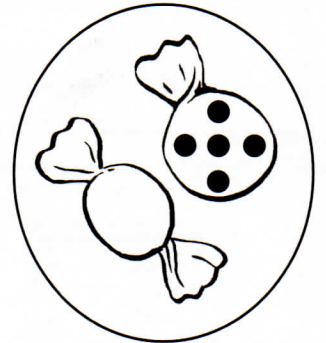
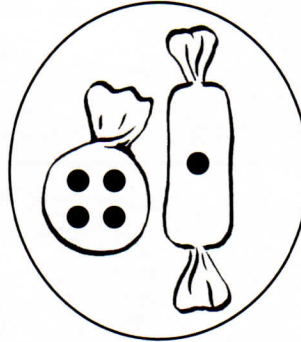
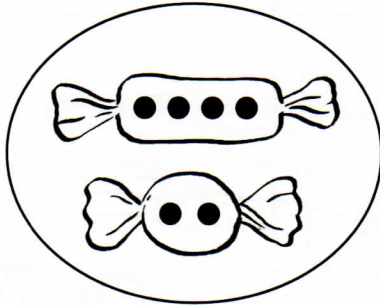
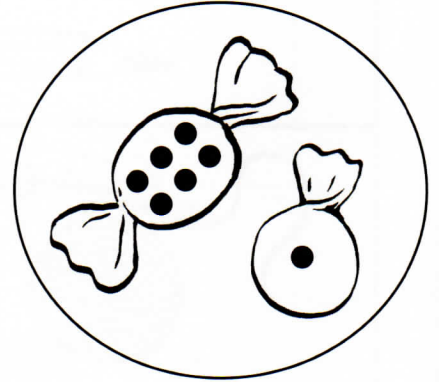
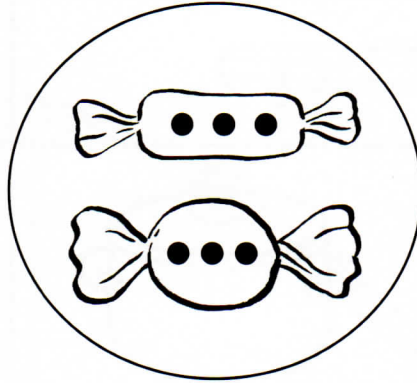
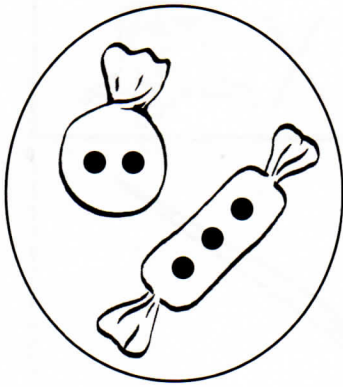




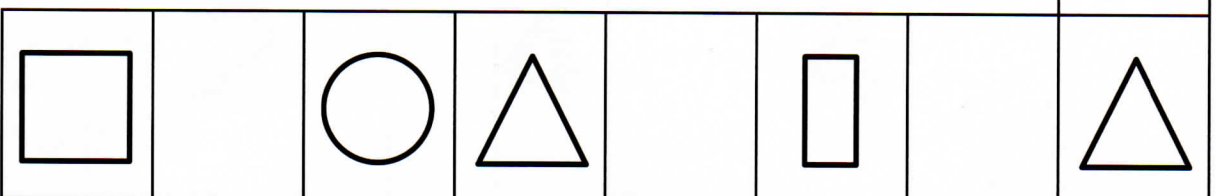
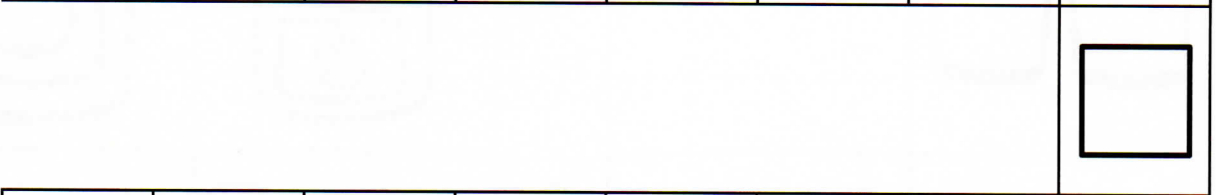
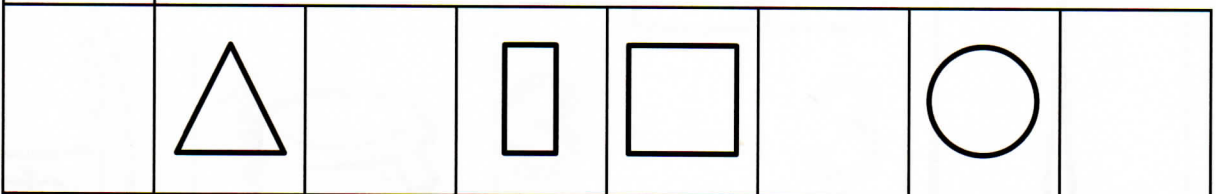
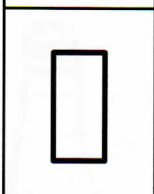
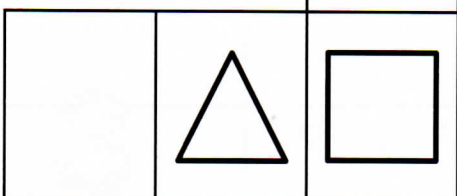
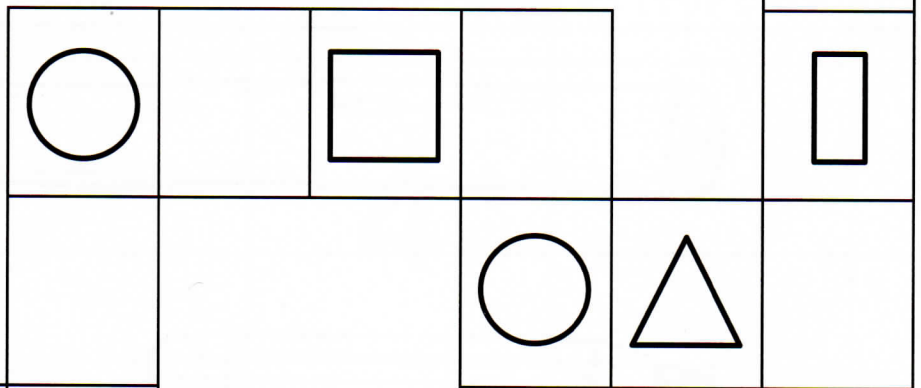
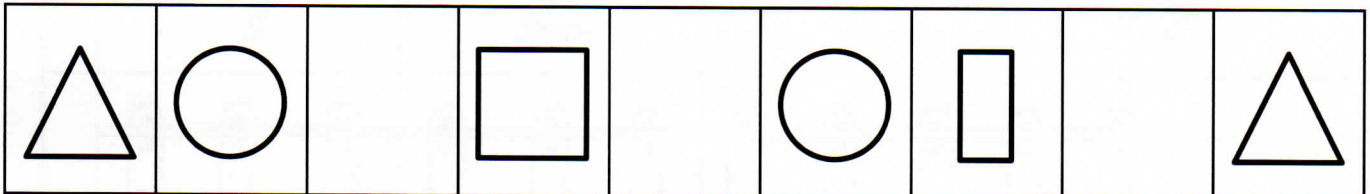
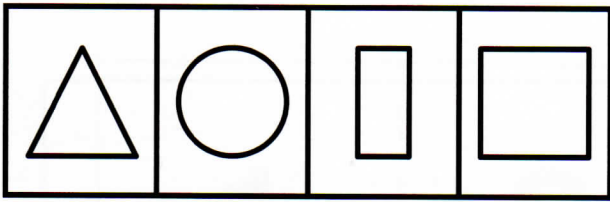
■ Zaškrtni křížkem políčko u předmětu, který je ve skutečnosti širší než tužka.

|   |   |   |
|---|---|---|
|    |   |    |
|    |    |    |
|    |    |    |
|  |  |  |
|  |  |  |
|   |   |   |

■ Spoj čarou a vybarvi stejnou barvou bonbony, které mají stejně puntíků.

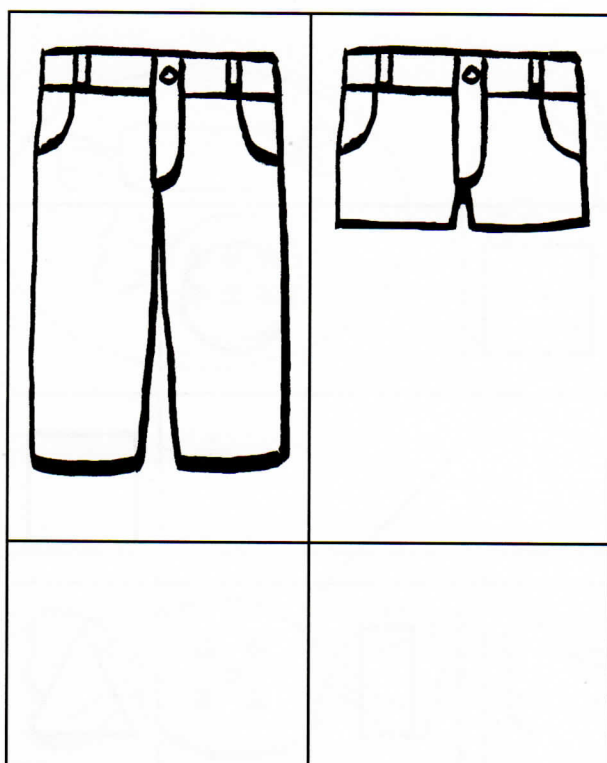
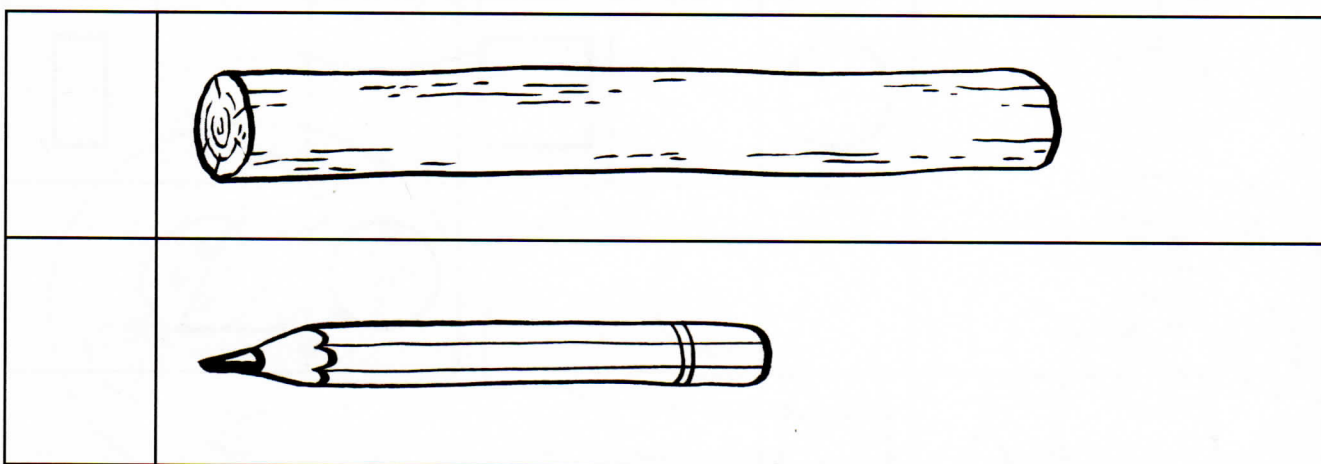
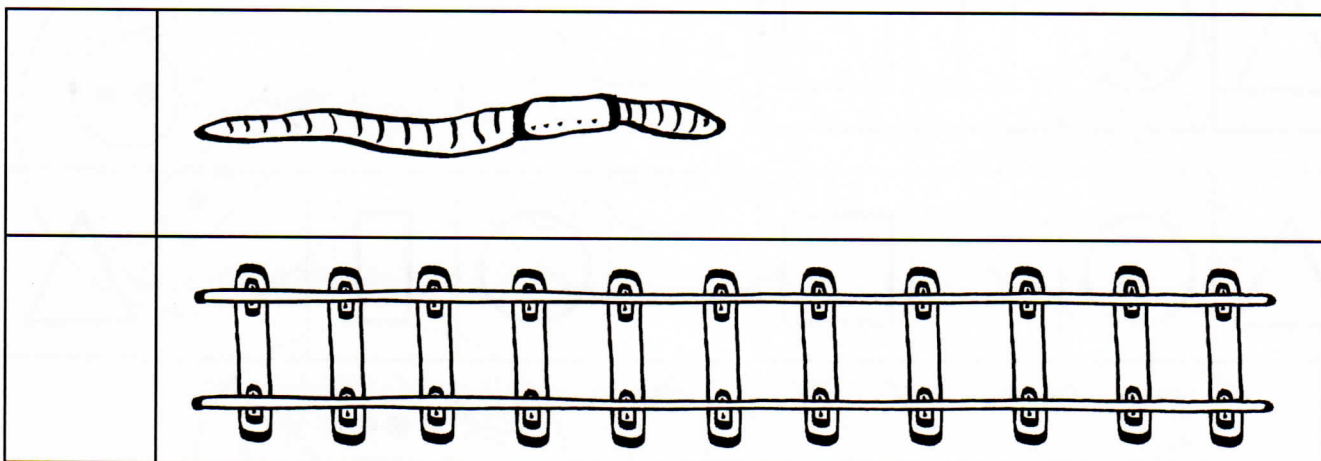


■ Opakuj tvary podle vzoru.



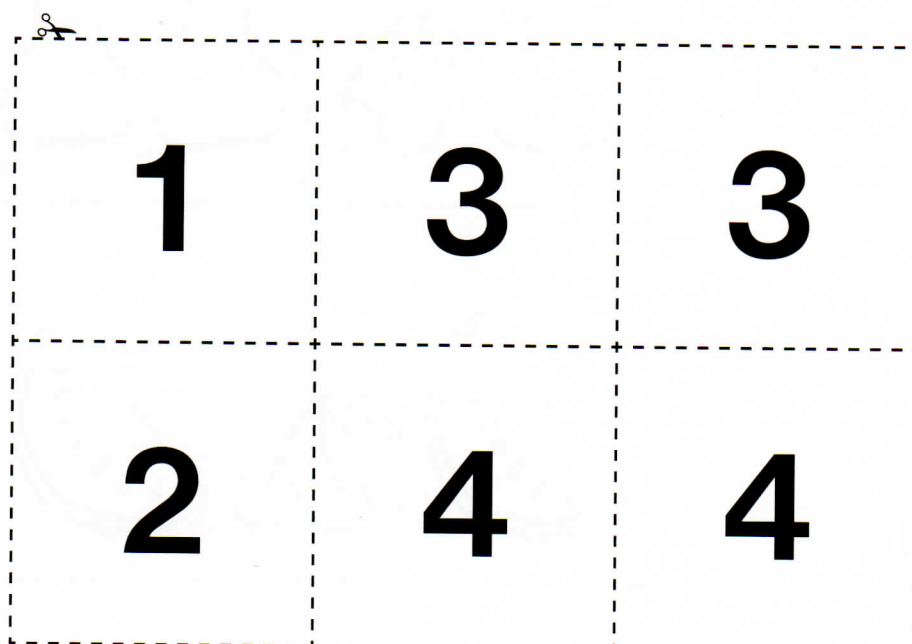


- Zaškrtni křížkem políčko v tabulce, kde vidíš delší předmět.

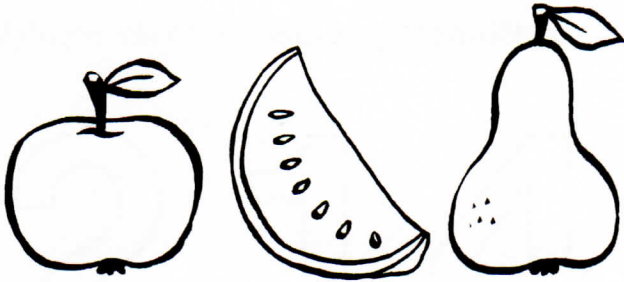


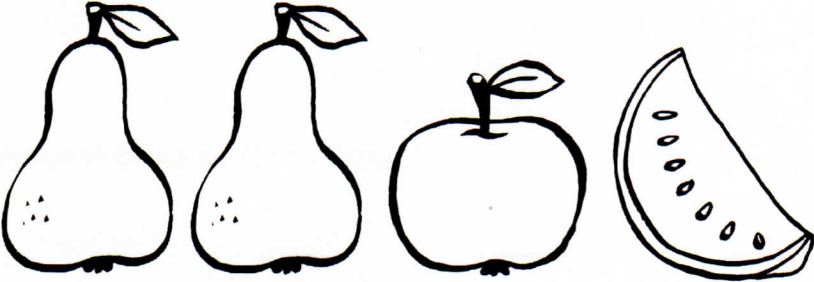
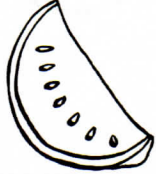

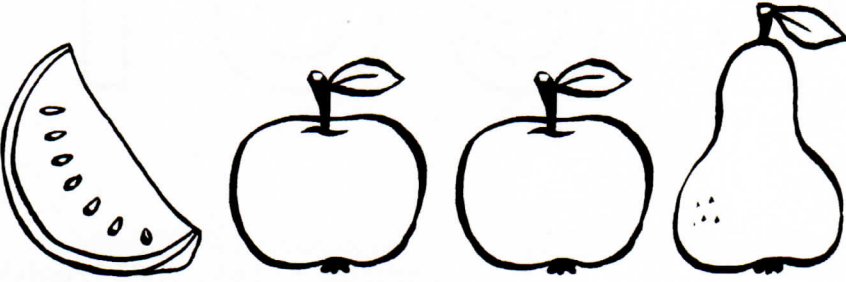


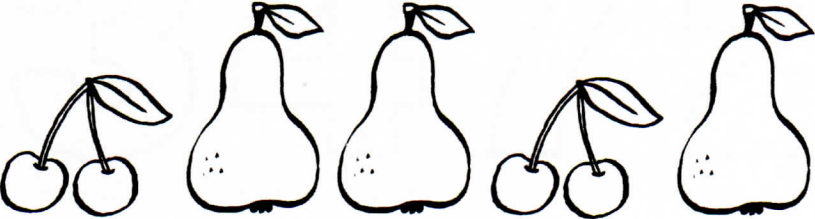
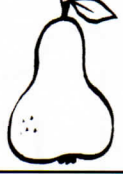

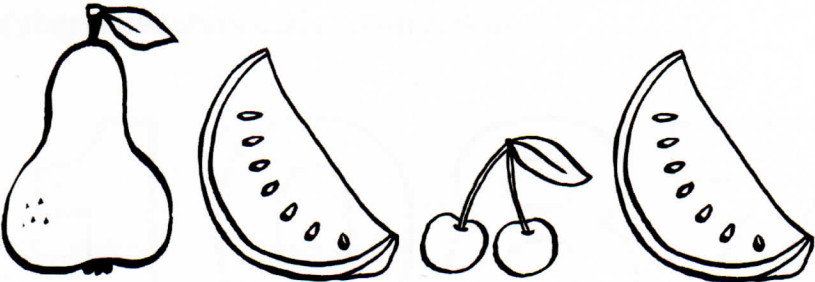




- Vystřihni čísla pod tabulkou a nalep je tak, aby se v řádku ani ve sloupečku žádné neopakovalo dvakrát.

|   |   |   |   |
|---|---|---|---|
| 1 | 2 |   | 4 |
|   | 3 | 1 |   |
| 2 |   | 4 |   |
| 3 |   | 2 | 1 |



■ Ovoce se v řadě opakuje. Najdi klíč k opakování a zakroužkuj, které ovoce bude následovat.

|   |   |
|---|---|
|    |    |
|   |    |
|    |    |
|   |    |
|   |   |
|   |  |
|  |  |
|   |  |
|  |  |
|   |  |



■ Vybarvi podle instrukce.

Vybarvi všechna čísla za (1) jedničkou.

2 1 4 5 3 0

Vybarvi číslo za (3) trojkou.

1 8 9 3 0 7

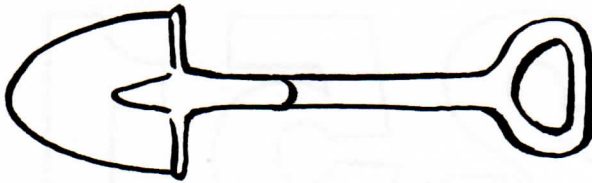
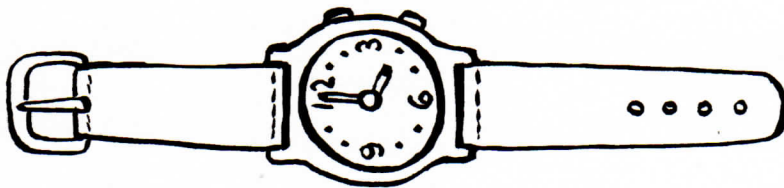
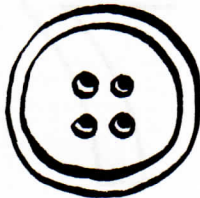
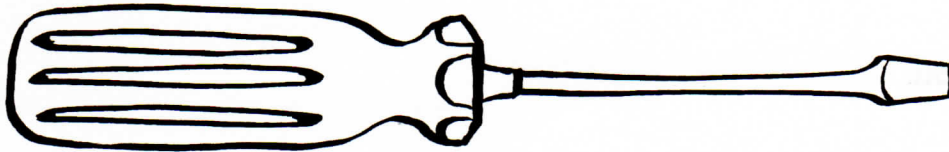
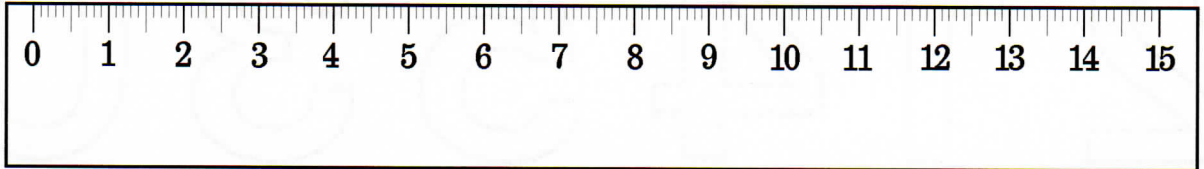
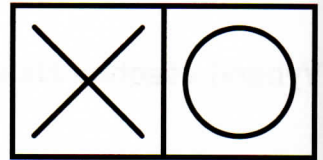
Vybarvi číslo před (2) dvojkou.

3 4 7 2 5 1

Vybarvi všechna čísla za (0) nulou.

1 0 8 7 2 9

■ Zaškrtni křížkem, který obrázek je nejdelší. Zakroužkuj, který obrázek je nejkratší.



■ Vybarvi podle instrukce.

Vybarvi v řadě postavu, která jde první.



Vybarvi prostředního v řadě.


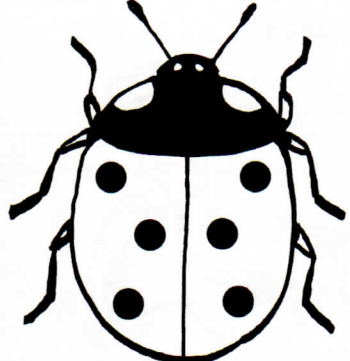
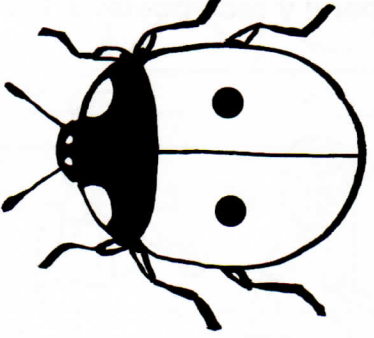
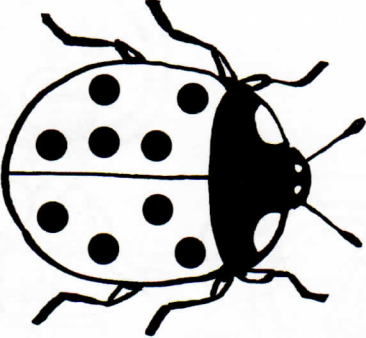


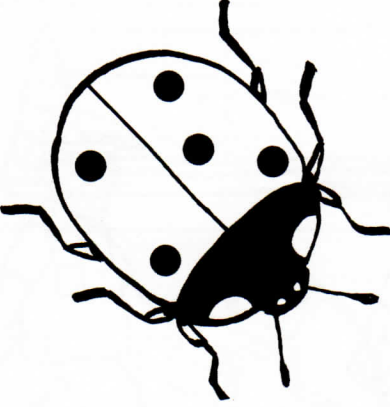
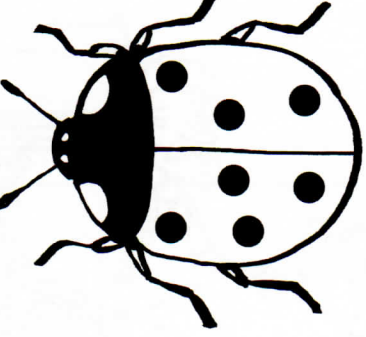
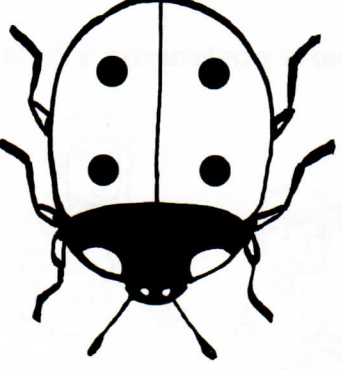


Vybarvi posledního v řadě.

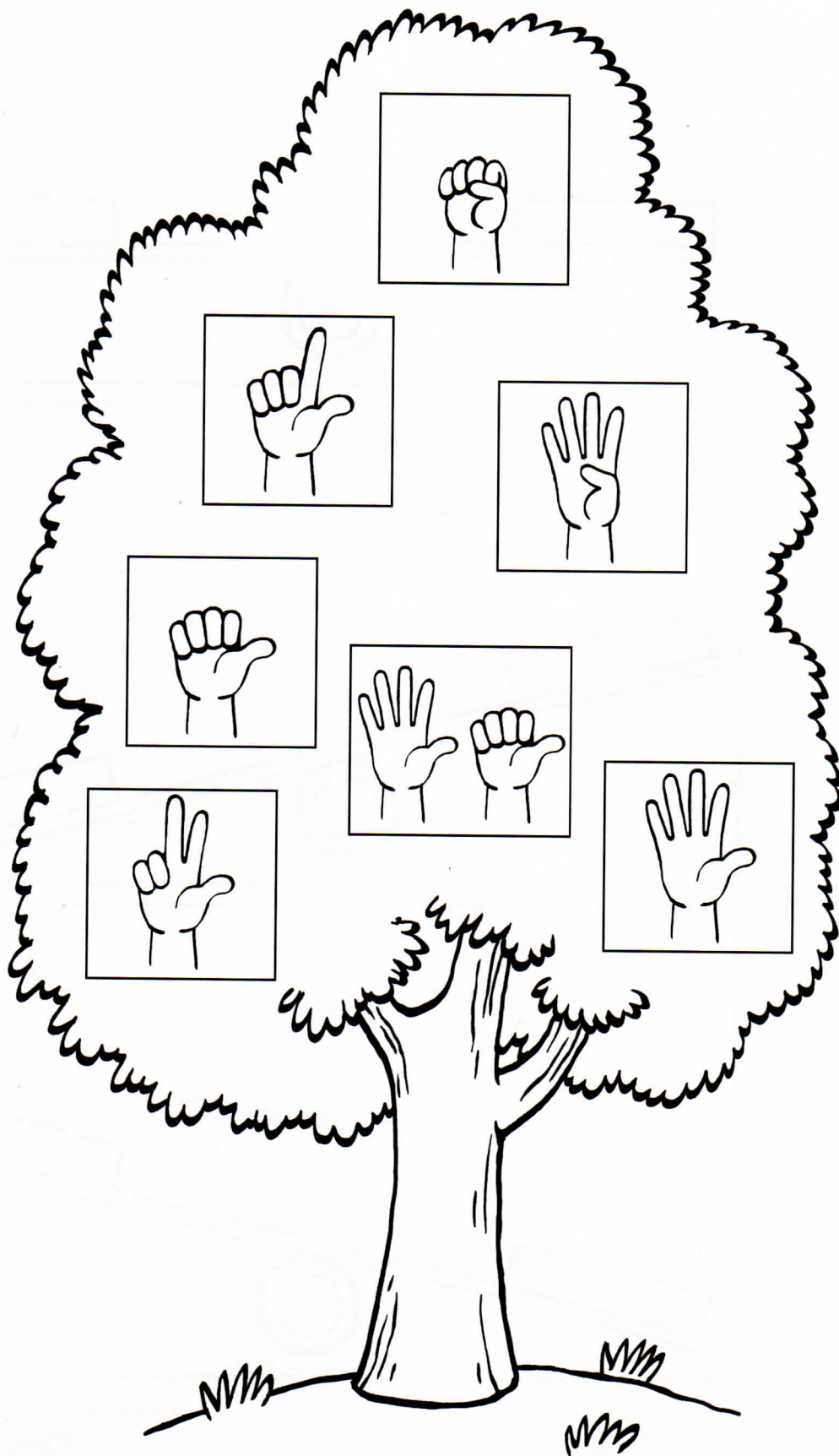
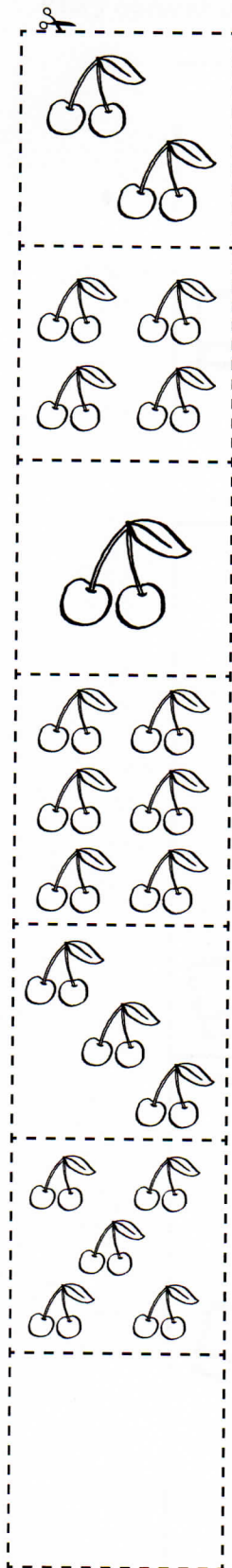




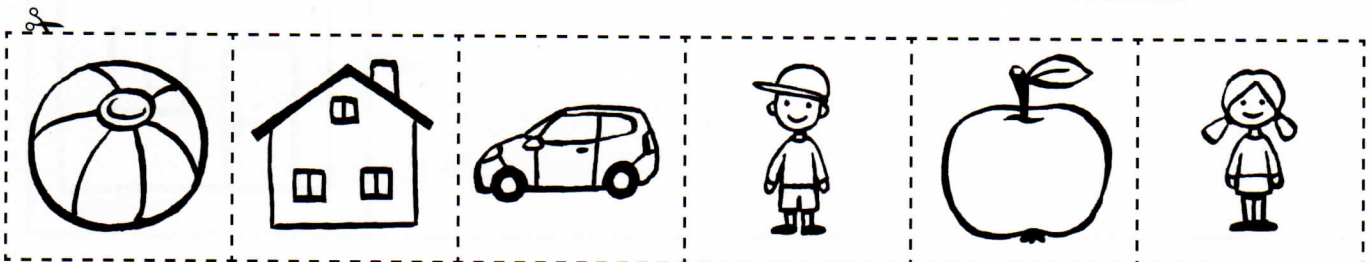
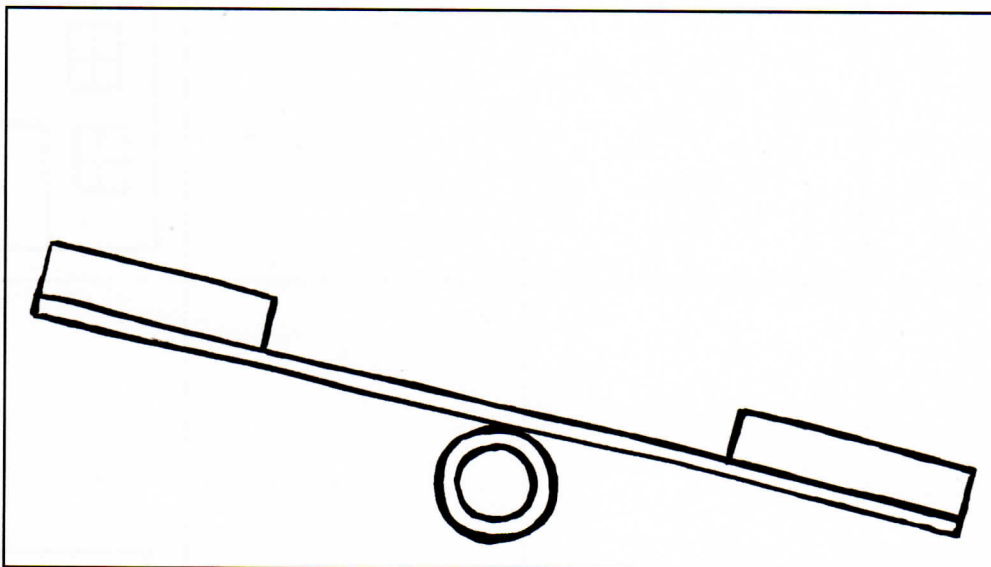
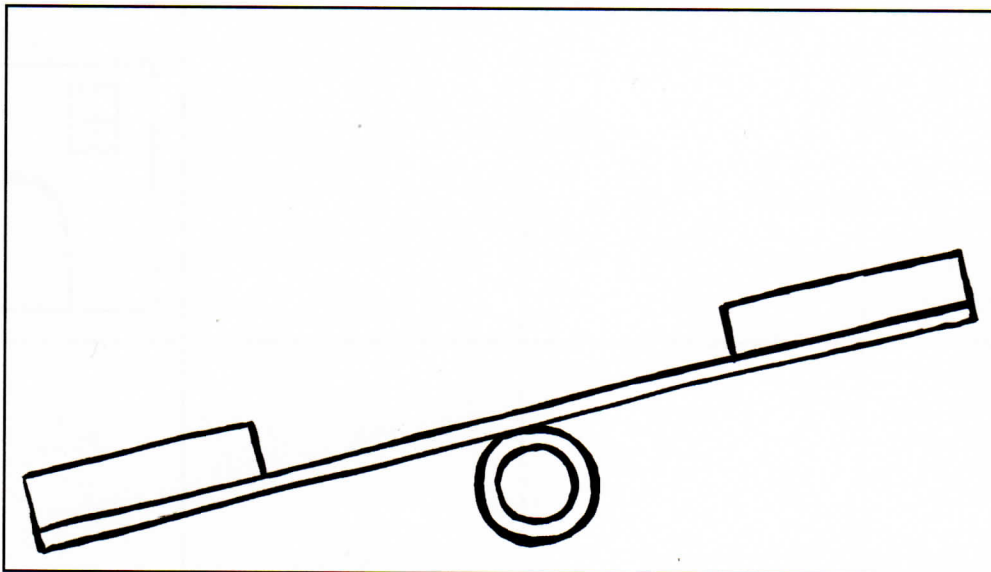
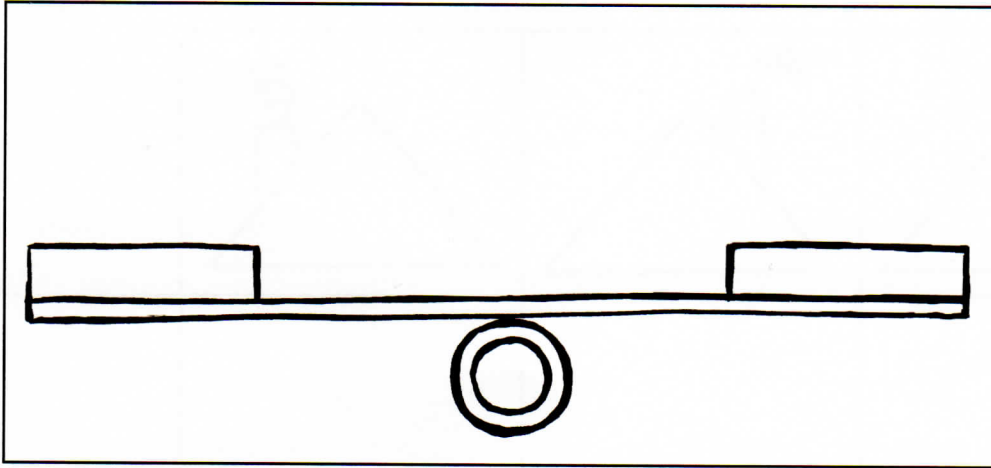
- Do čtverečku v každém rámečku doplň číslicí, kolik má beruška puntíků.  
Neznáš-li čísla, nakresli čárky. Celý obrázek vybarvi.

|   |  |   |
|---|--|---|
| <br><input data-bbox="359 683 518 817" type="text"/>     | <br><input data-bbox="805 683 965 817" type="text"/>     | <br><input data-bbox="1260 683 1420 817" type="text"/>     |
| <br><input data-bbox="359 1332 518 1467" type="text"/>  | <br><input data-bbox="805 1332 965 1467" type="text"/>  | <br><input data-bbox="1260 1332 1420 1467" type="text"/>  |
| <br><input data-bbox="359 1982 518 2116" type="text"/> | <br><input data-bbox="805 1982 965 2116" type="text"/> | <br><input data-bbox="1260 1982 1420 2116" type="text"/> |

■ Vystříhni všechny třešně a nalep na správné políčko.

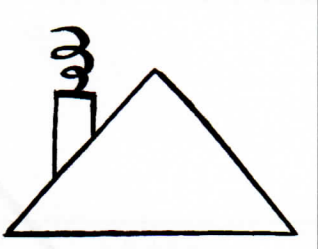
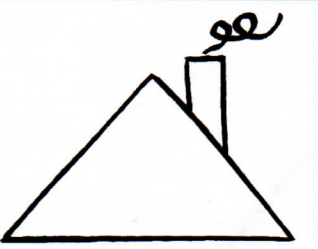
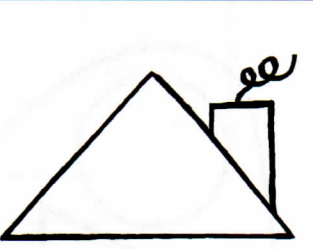
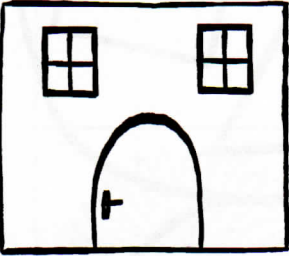
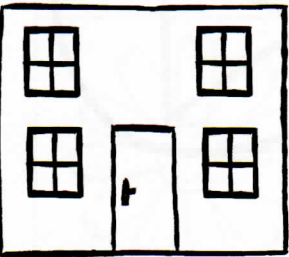
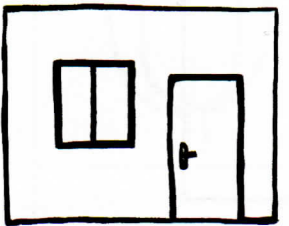


- Vystřihni obrázky a nalep je tak, jak si myslíš, že budou patřit.  
Který obrázek bude lehčí, který těžší a kdo bude asi vážit stejně?

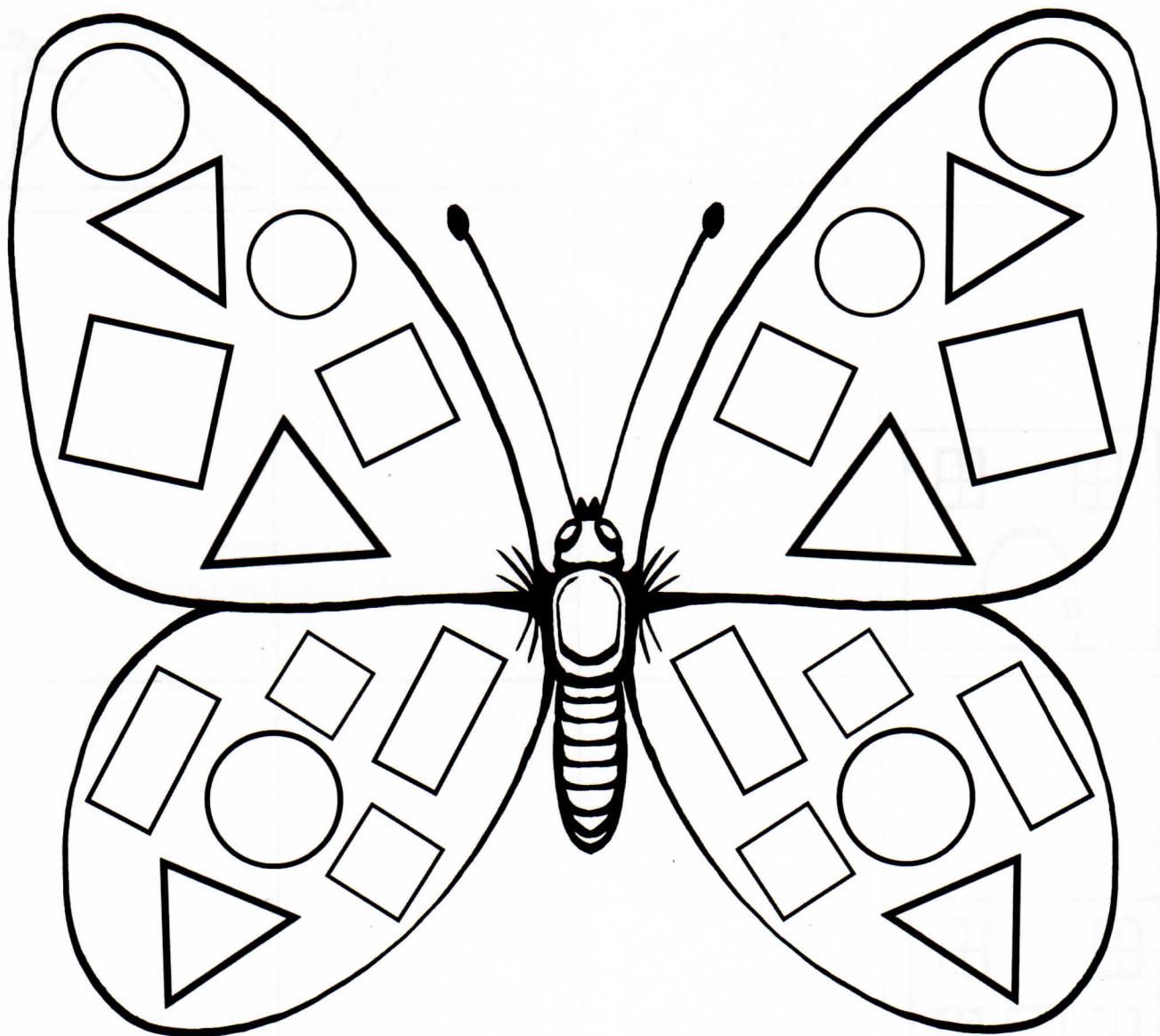


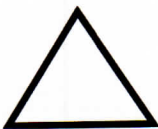

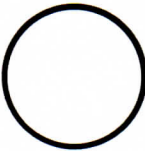
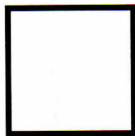


- Domečky i střechy vybarvi jinou barvou. Do prázdných políček dokresli správně domečky a vybarvi je podle barev střechy i zdiva, které sis před tím vybral/a.

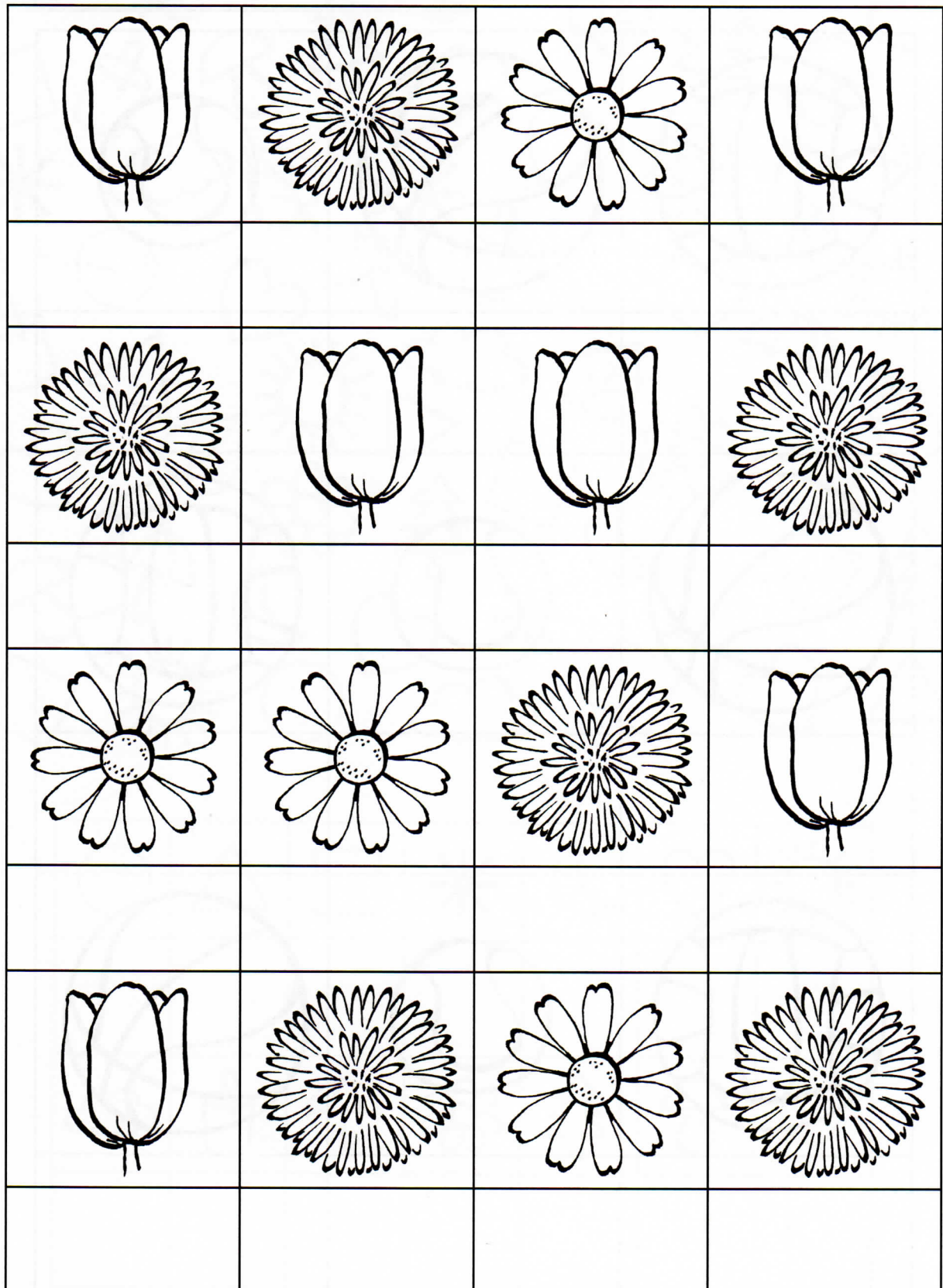
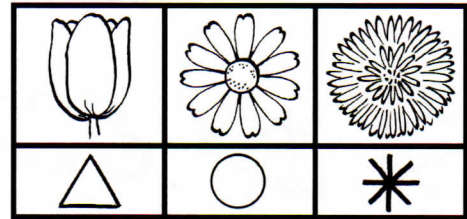
|   |  |  |  |
|---|---|--|---|
|   |   |  |   |
|  |   |  |   |
|  |   |  |   |

- Spočítej všechny geometrické tvary na křídlech motýla a výsledek doplň do tabulky.  
Neumíš-li ještě čísla, nakresli čárky.






|   |   |  |   |
|---|---|--|---|
|  |  |  |  |
|   |   |  |   |



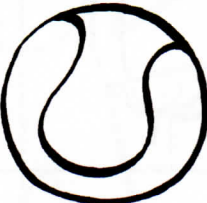

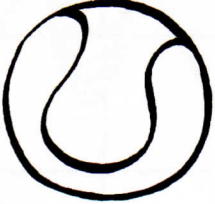
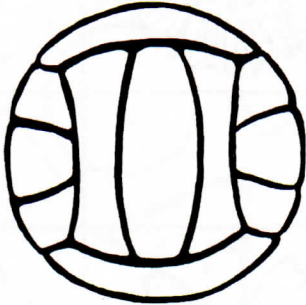

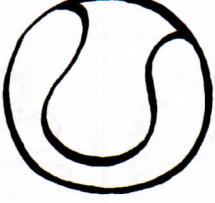

■ Označ všechny kytičky symbolem podle vzoru. Kytičky pak vybarvi.



















■ Označ všechny míče podle vzoru čísky. Míče vybarvi různými barvami.

|   |   |   |
|---|---|---|
|  |  |  |
| <b>1</b>  | <b>3</b>  | <b>6</b>  |



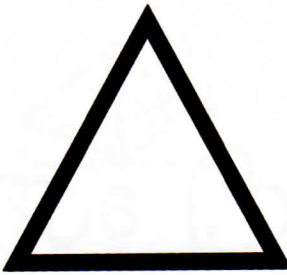

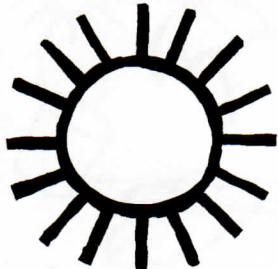

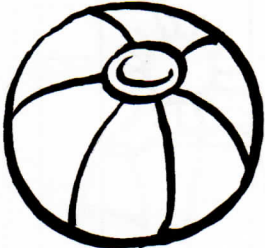

|   |   |   |
|---|---|---|
|    |    |    |
|   |   |   |
|  |  |  |
|   |   |   |
|  |  |  |
|   |   |   |

- Spočítej všechny stejné předměty na obrázku a výsledky doplň do tabulky.  
Neumíš-li ještě čísla, nakresli čárky.



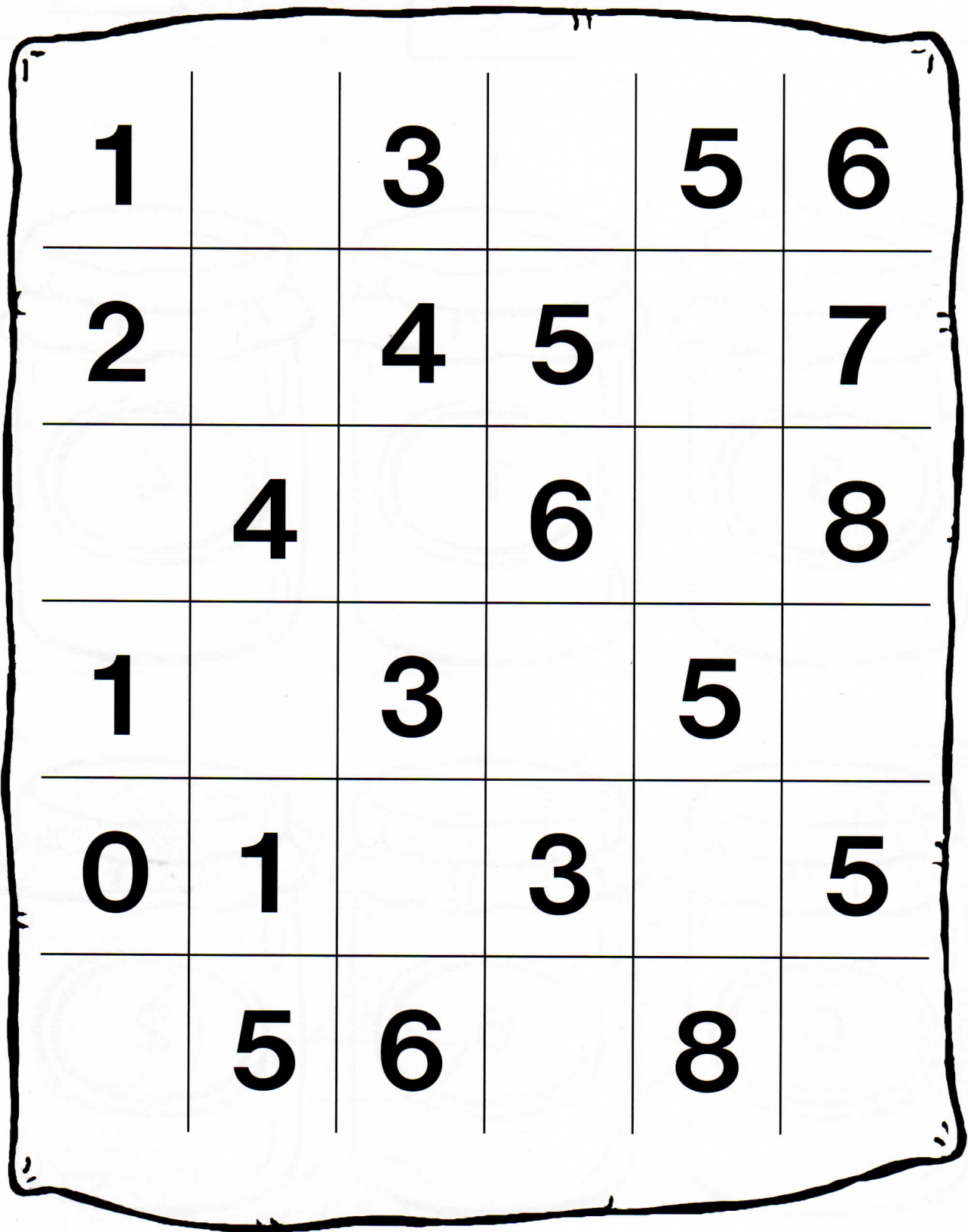
|   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|
|  |  |  |  |  |  |  |
|   |   |   |   |   |   |   |
|  |  |  |  |  |  |  |
|   |   |   |   |   |   |   |

■ Dokresli obrázky do tabulky tak, jak ti ukazují nahoře trojúhelníky. Malý, větší a největší.

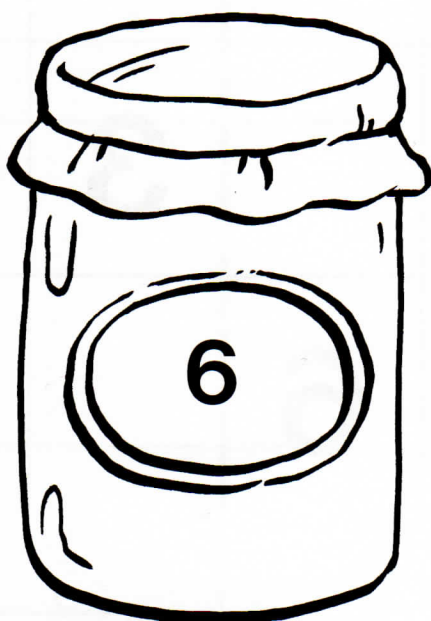
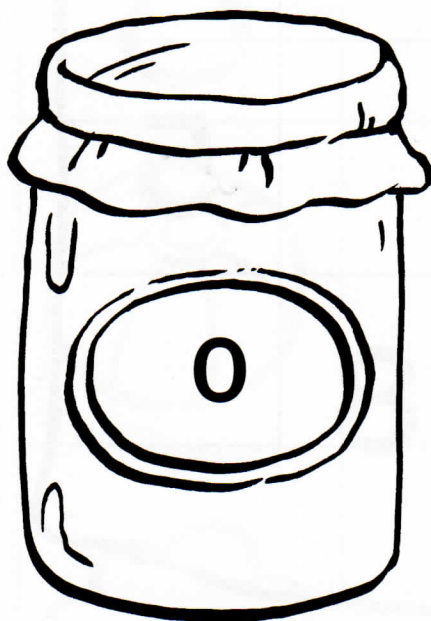
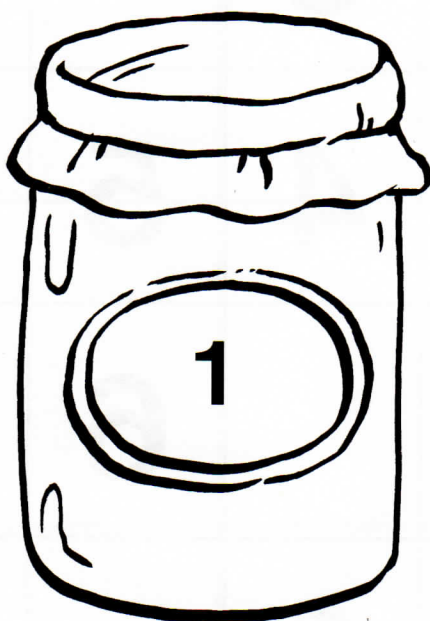
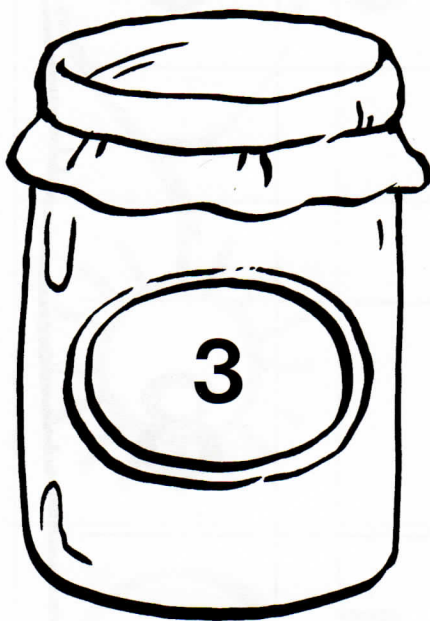
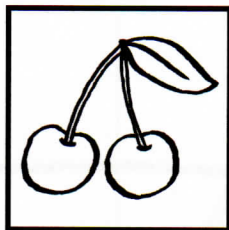
|   |  |  |  |
|---|---|--|---|
|    |   |  |   |
|   |   |  |   |
|  |   |  |   |
|  |   |  |   |
|  |   |  |   |



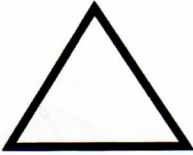
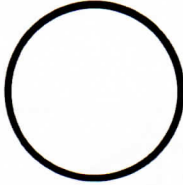

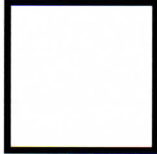
- Dokresli na peřinku čísla, která v řádku chybí. Jdou vždy za sebou. Pozorně si prohlédni celou peřinku, pokud nevíš, jak se číslo píše, rozhlédni se po peřince.

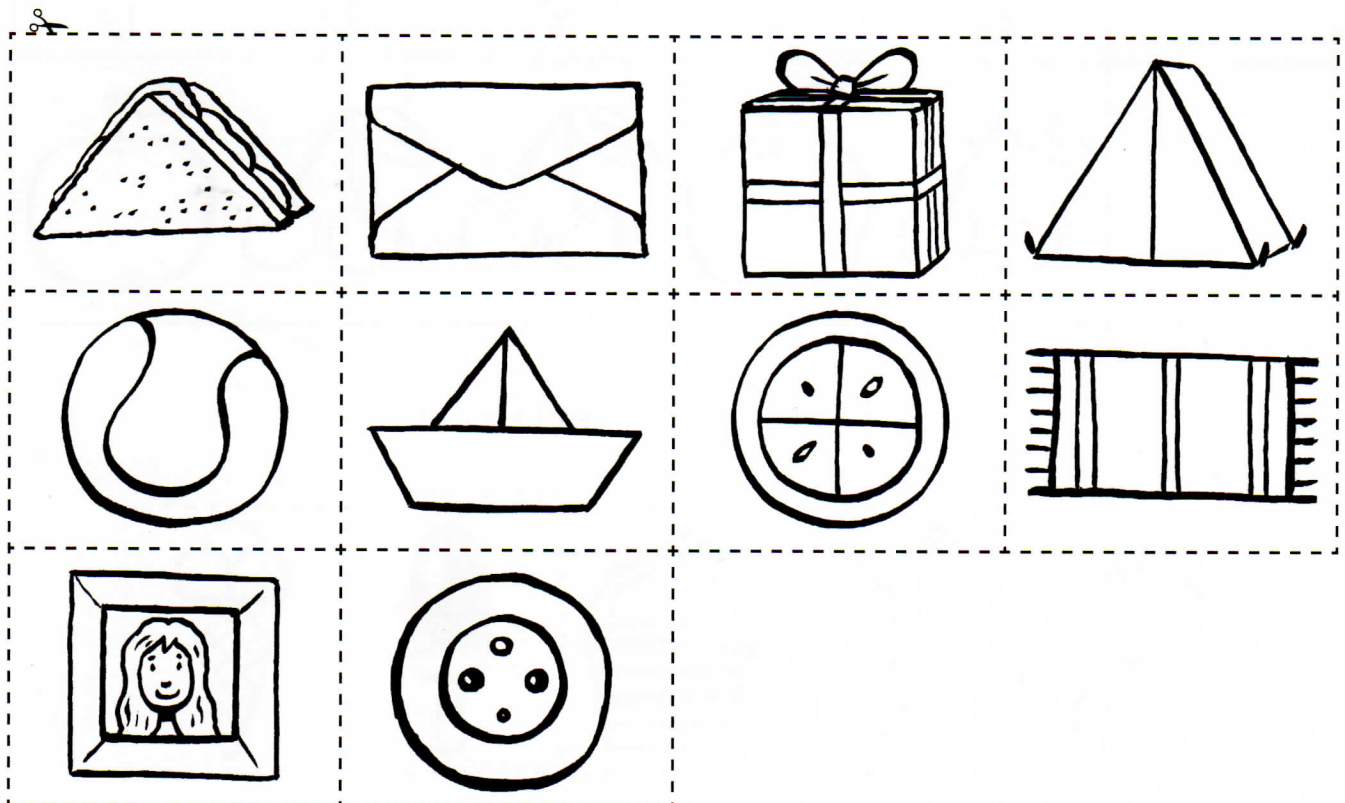


■ Dokresli do kompotu tolik párů (2) třešinek, kolik je na štítku sklenice. Barevně vybarvi víčka.






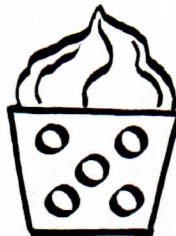

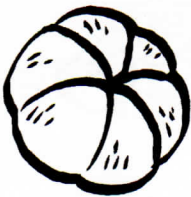














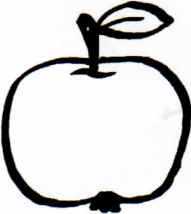
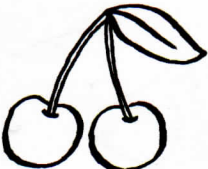

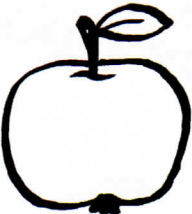

■ Vystřihni obrázky pod tabulkou a nalep je správně podle geometrických tvarů do tabulky.

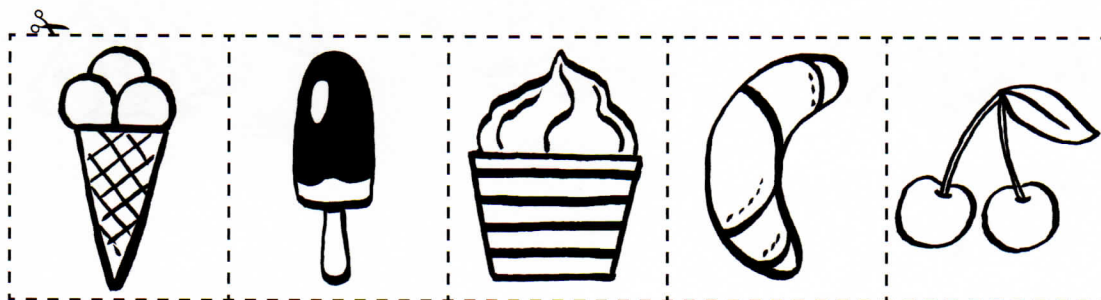
|   |   |  |   |
|---|---|--|---|
|  |  |  |  |
|   |   |  |   |



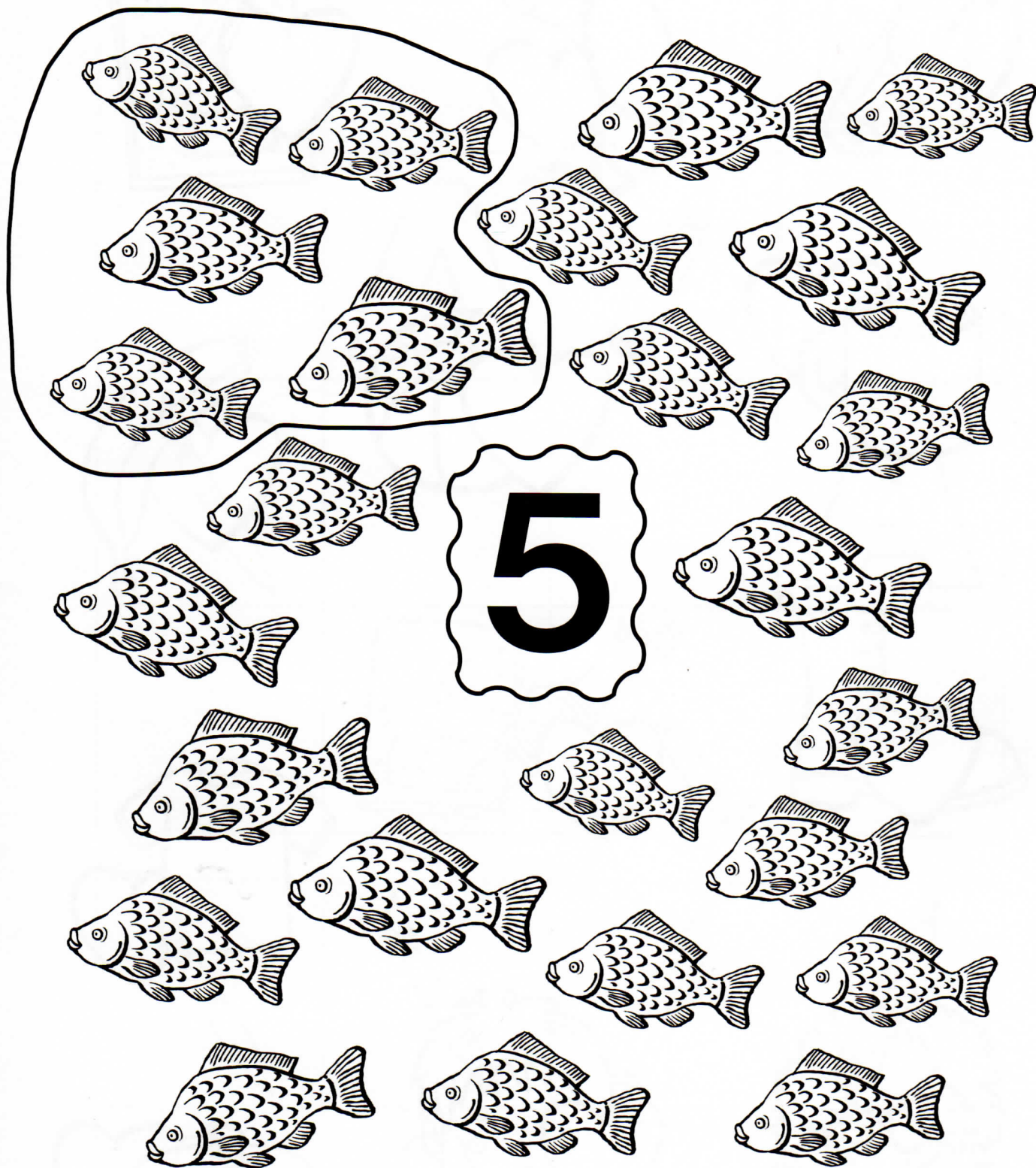


- Vystřihni obrázky pod tabulkou a nalep je správně do tabulky. Nejdřív si řekni nahlas, jak budou věci v řádku pokračovat.

|   |   |   |   |   |  |
|---|---|---|---|---|--|
|    |    |    |    |    |  |
|    |    |    |    |    |  |
|   |   |   |   |   |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |

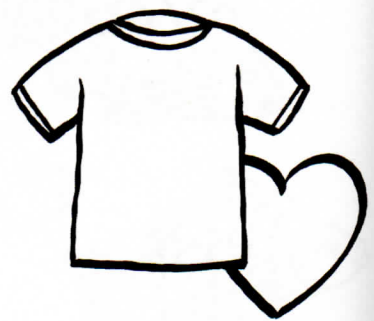
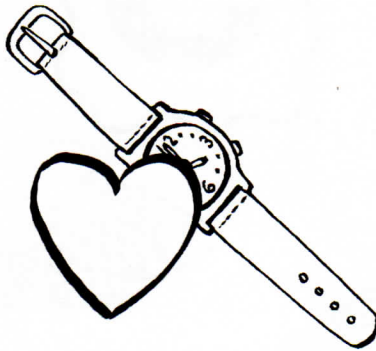


■ Chytáme kapry do sítě. Nabereme vždy pět kaprů tak, aby kolem nezůstal žádný sám.



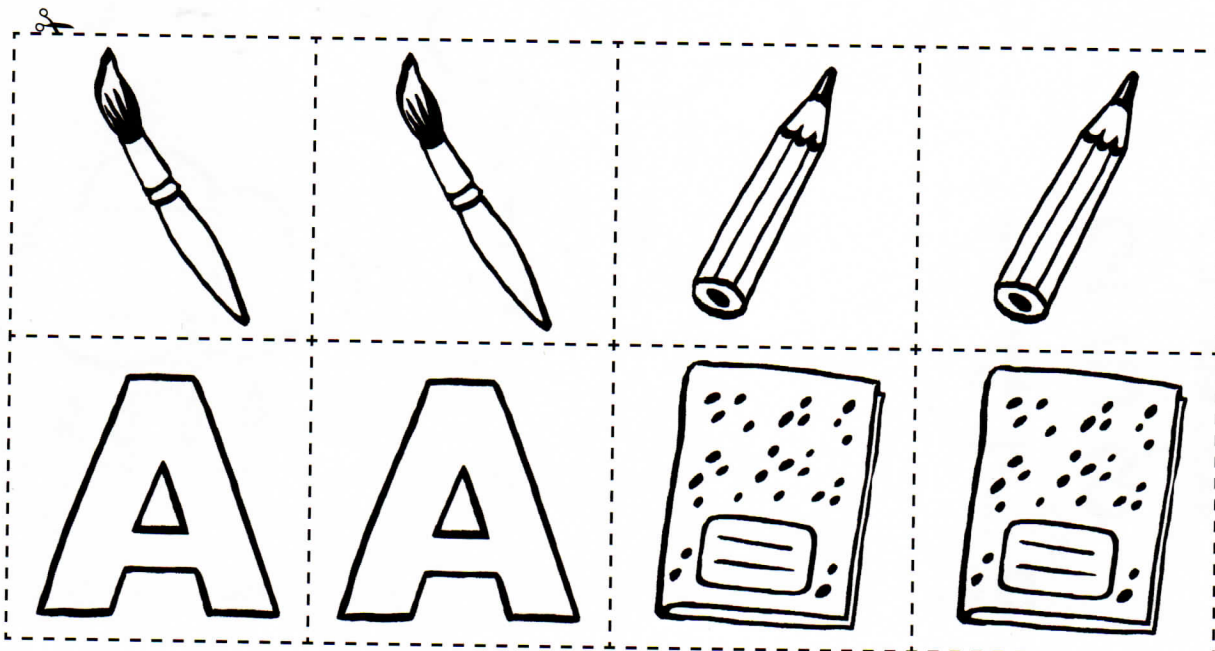
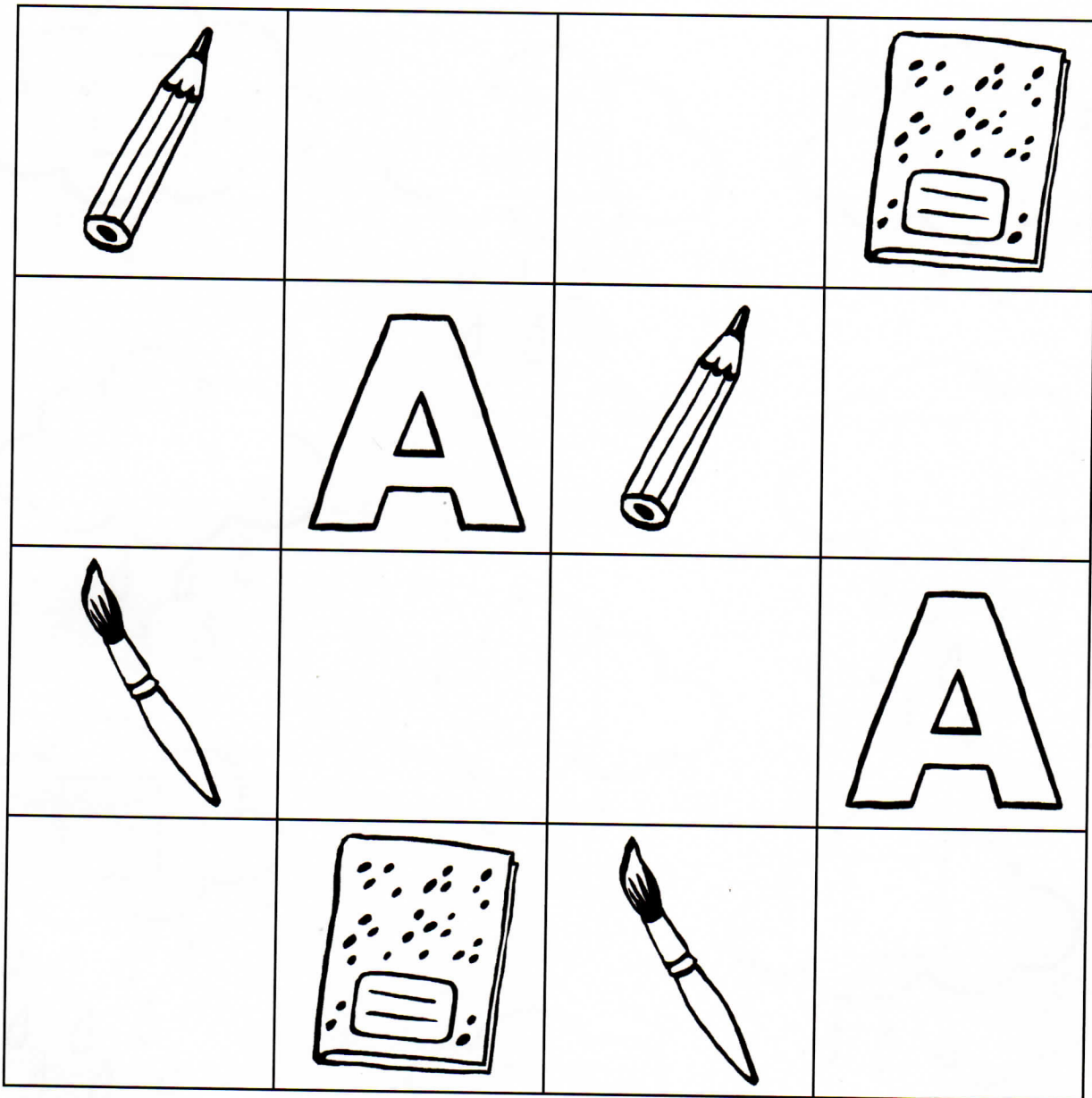


■ Vybarvi všechna srdíčka, která stojí před obrázkem, a přeškrtni ta, která jsou za obrázkem.

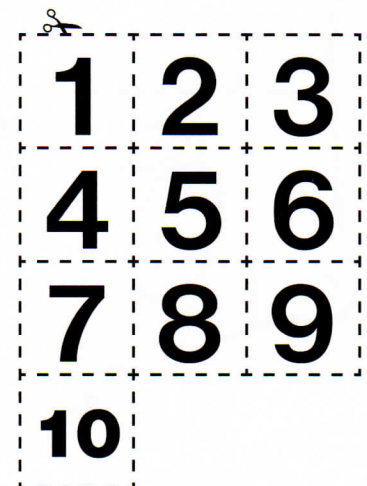
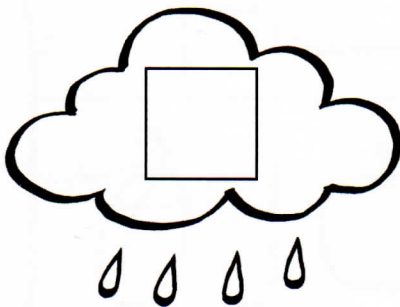
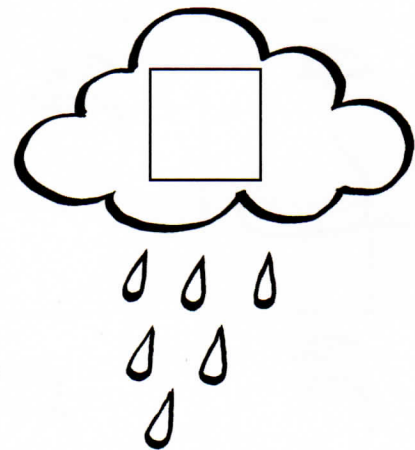
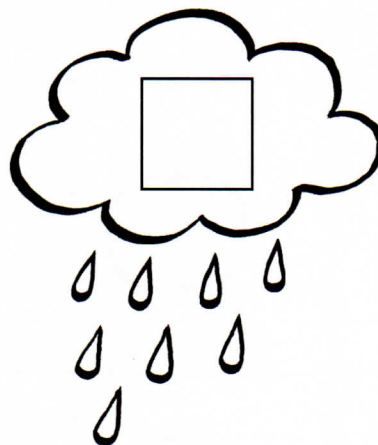
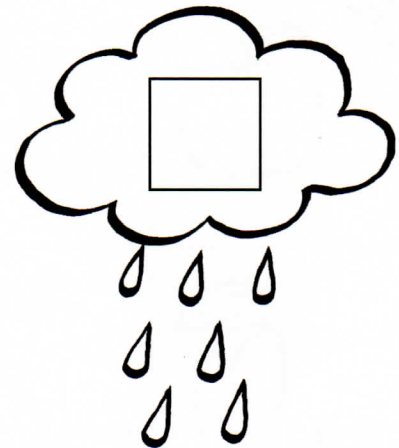
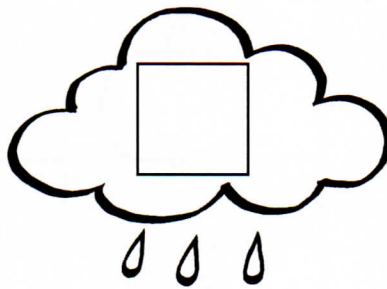
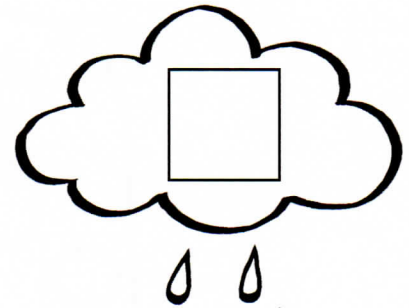
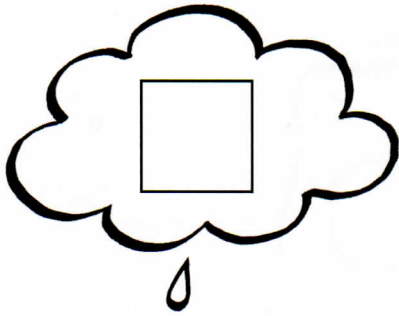




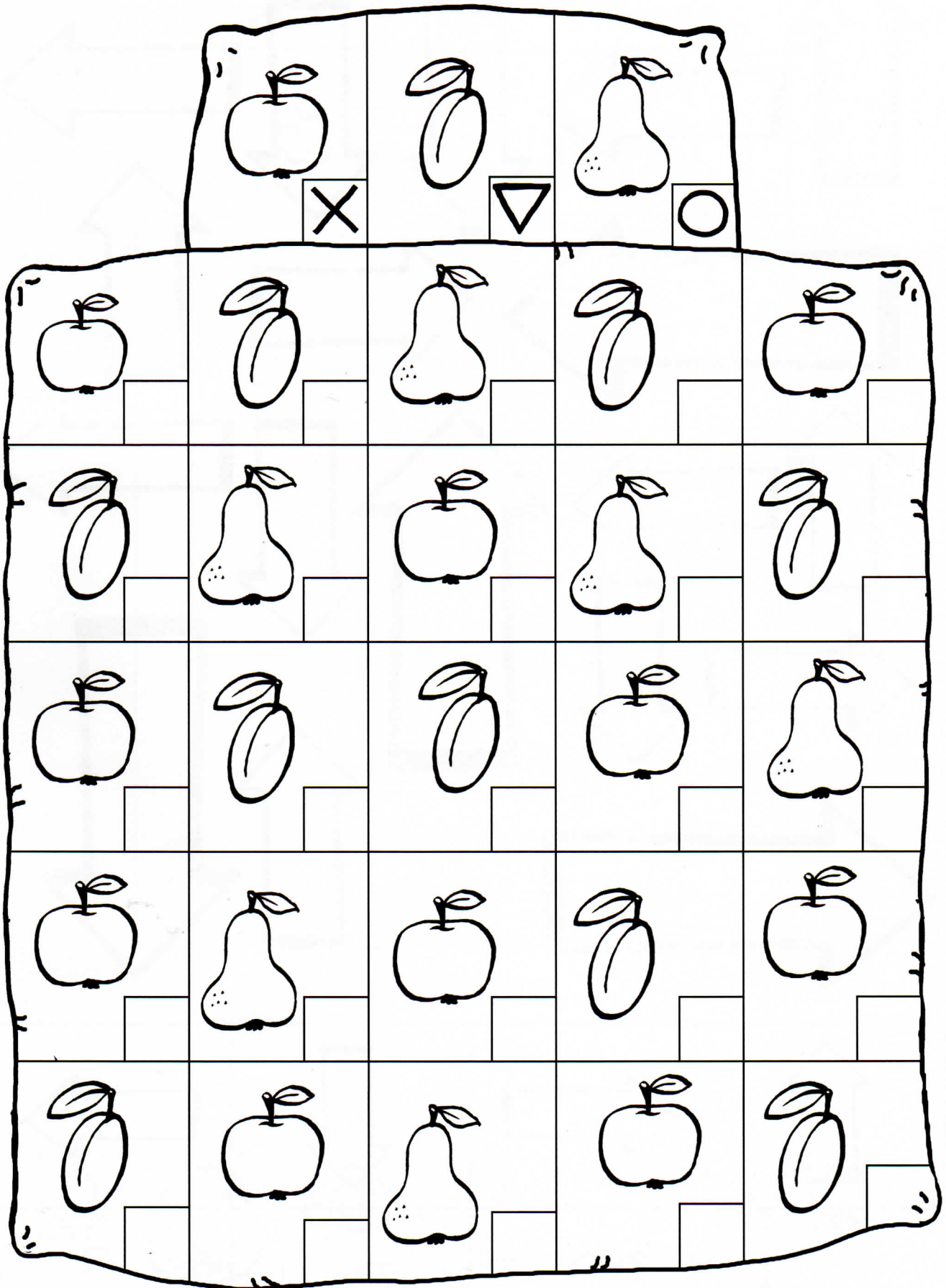
- Vystřihni obrázky pod tabulkou a nalep je tak, aby se v řádku ani ve sloupečku žádný neopakoval dvakrát.



- Prší, prší, jen se kape. Vystříhni si čísla pod mráčky, spočítej kapičky a číslo nalep vždy do správného mráčku.

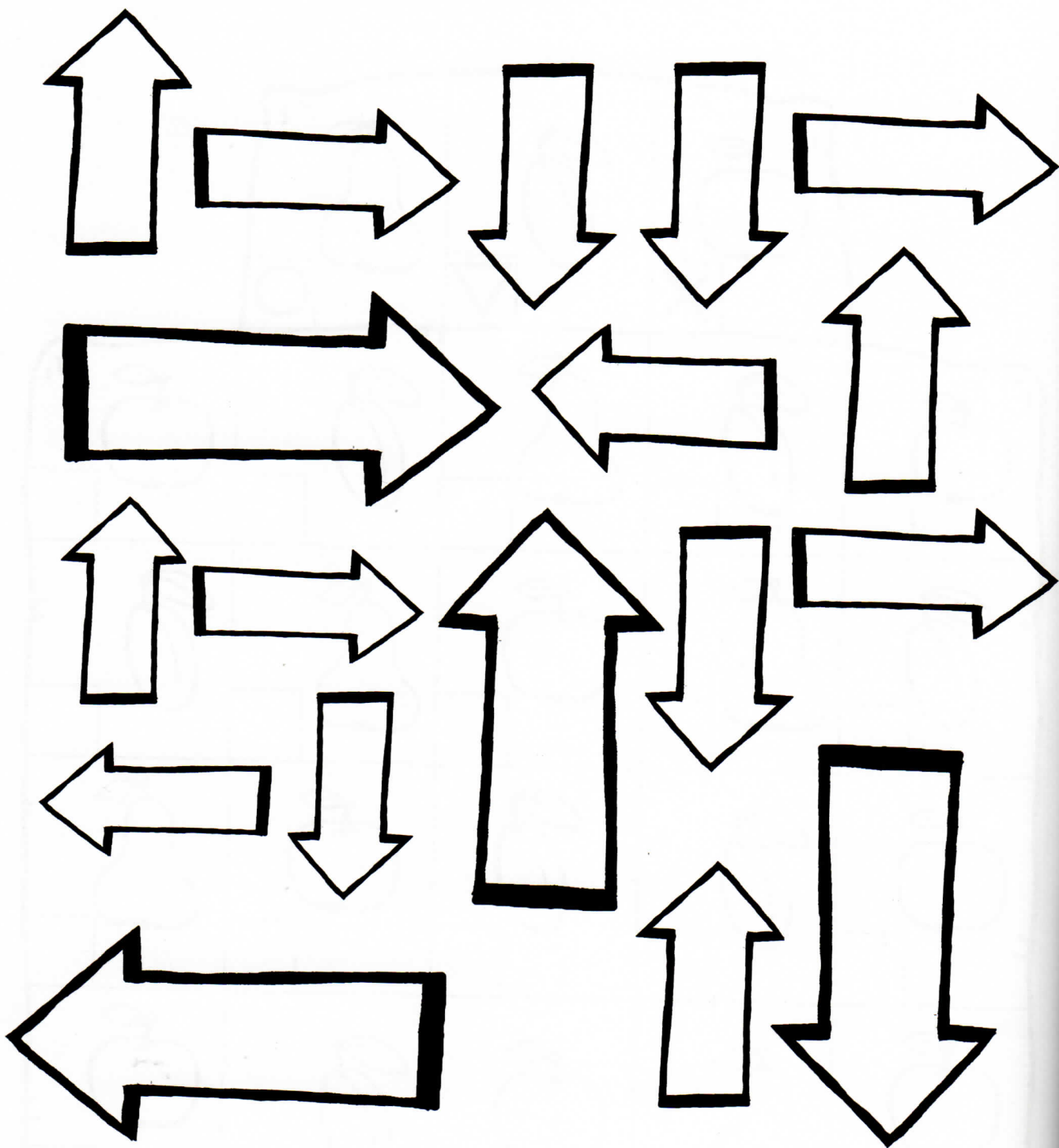


■ Přiřaď k ovoci jejich symboly a nakresli je červenou pastelkou do tabulky.




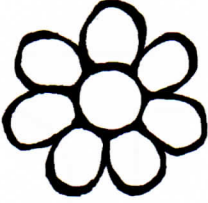


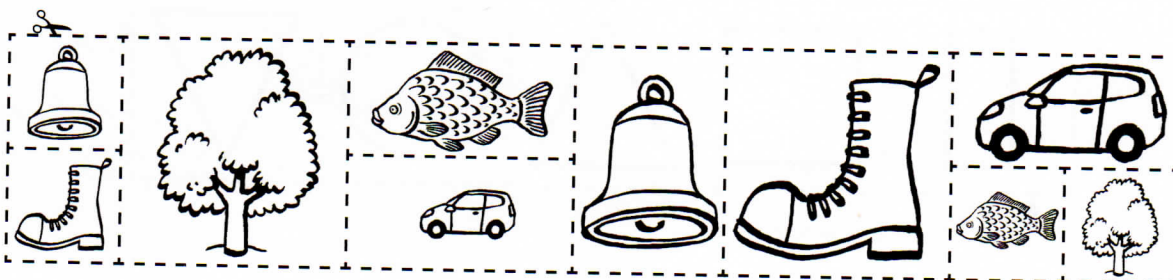
- Spočítej, kolik je ke každému směru šipek, a zapiš číslem (nebo čárkou) do tabulky. Pojmenuj směry a velké šipky vybarvi zeleně.



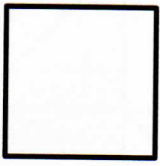
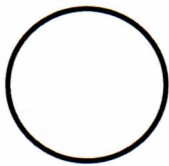

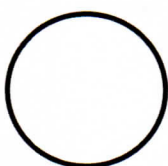
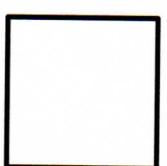
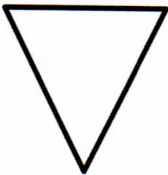
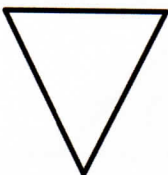
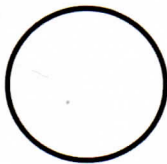
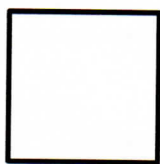
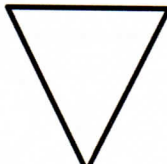
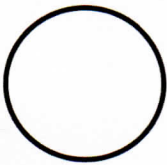
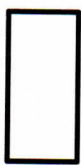

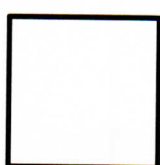
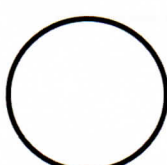



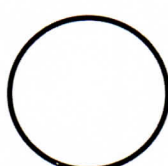

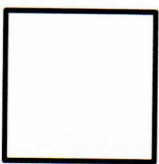
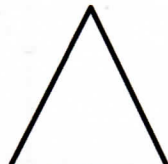
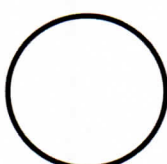

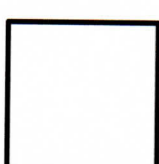
| ↑ | ← | ↓ | → |
|---|---|---|---|
|   |   |   |   |

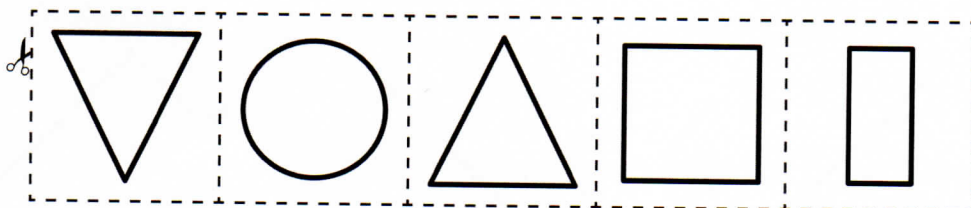
- Vystřihni si obrázky pod tabulkou a nalep je správně do tabulky podle velikosti – menší vlevo a větší vpravo.

|   |  |
|---|--|
|  |  |
|   |  |



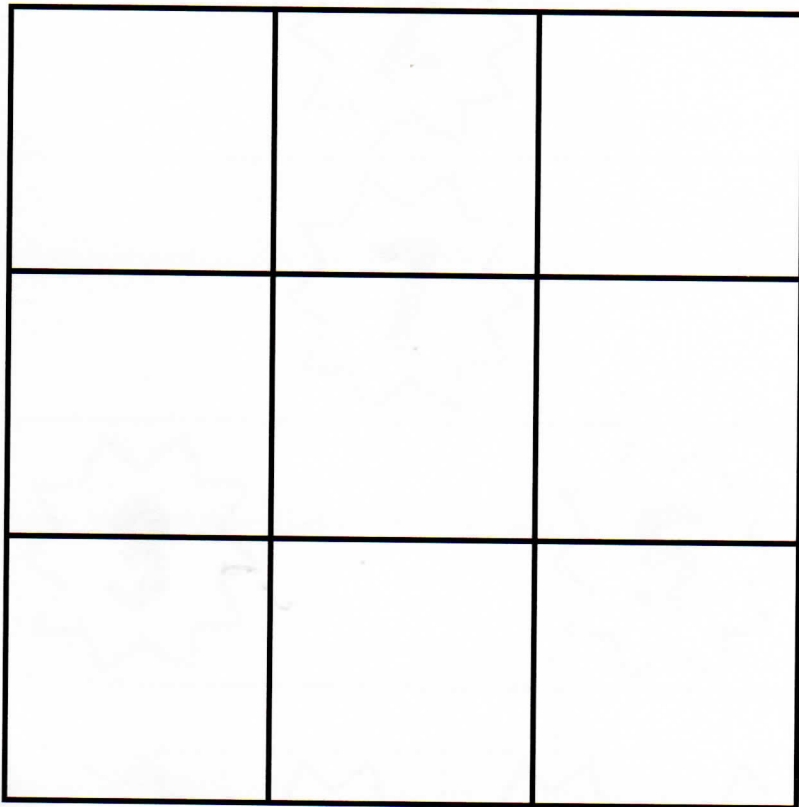
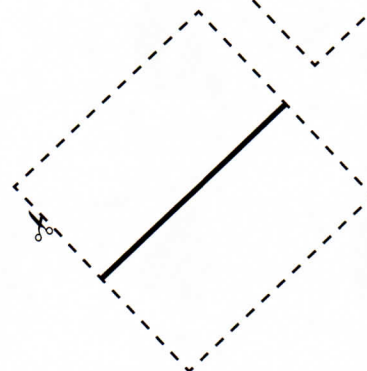
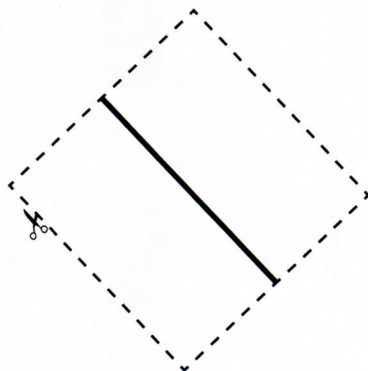
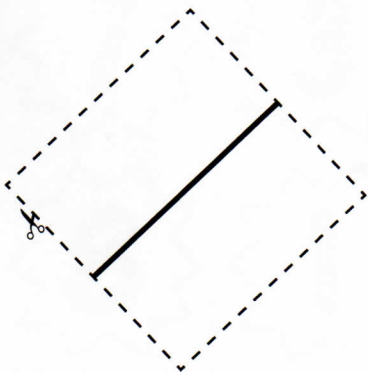
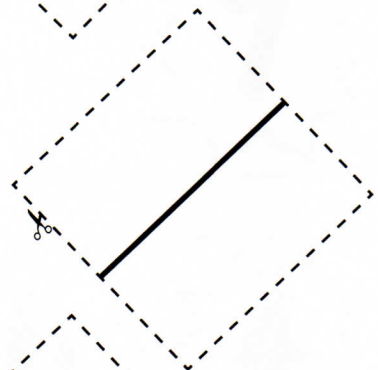
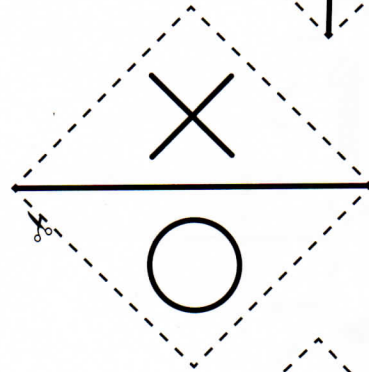
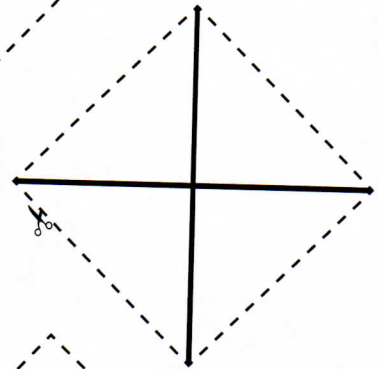
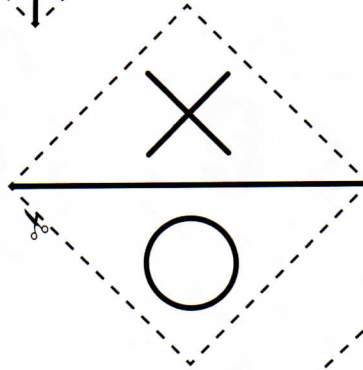
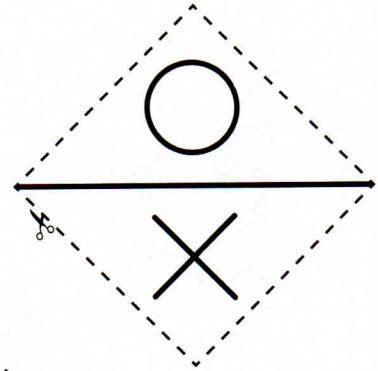
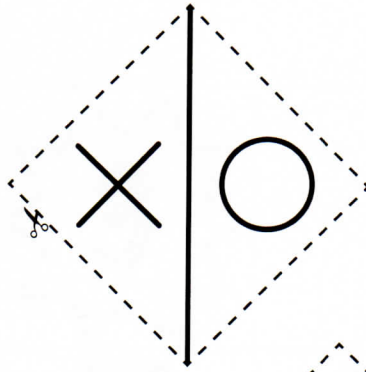
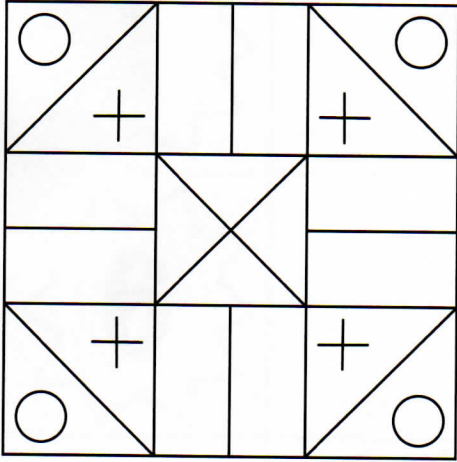
- Nejprve vybarvi každý geometrický tvar jinou barvou.
- Vystříhni všechny tvary pod tabulkou a nalep je do prázdného okýnka podle toho, jak se za sebou opakují.

|   |   |   |   |   |  |
|---|---|---|---|---|--|
|    |    |    |    |    |  |
|    |    |    |    |    |  |
|   |   |   |   |   |  |
|  |  |  |  |  |  |
|  |  |  |  |  |  |





- Vystřihni čtverce s ornamenty.
- Nalep je podle předlohy do tabulky.



- Vystřihni čísla pod tabulkou.
- Nalep do každého řádku čísla, která v tabulce chybí.
- Všechna čísla si můžeš vybarvit.

|   |   |   |   |    |
|---|---|---|---|----|
| 1 |   | 3 |   | 5  |
| 6 |   | 8 | 9 |    |
|   | 2 |   | 4 |    |
|   | 7 |   |   | 10 |
| 3 |   | 5 |   | 7  |

